

S2A6620

Command Line User Interface (CLUI) Command Reference

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S2A6620 CLUI Command Reference

Scope

This Command Reference contains the *Command Line User Interface* (CLUI) commands for the *administrator* level access. Commands are listed alphabetically. Description and usage examples are given for each command. The examples given resulted from commands running firmware SFA OS 1.2 on a S2A6620.

List of Commands

APPLICATION CHANNEL	6
APPLICATION DISCOVERED INITIATORS.....	8
APPLICATION HOST.....	10
APPLICATION INITIATOR	12
APPLICATION PRESENTATION	14
APPLICATION STACK	17
RAID CONTROLLER.....	19
RAID ENCLOSURE.....	22
RAID EXPANDER	24
RAID FAN	25
RAID JOB	26
RAID PHYSICAL_DISK (PD).....	28
RAID POOL	32
RAID POWER_SUPPLY	37
RAID PROCESSOR	38
RAID SLOT	39
RAID SPARE_POOL	41
RAID SUBSYSTEM	45
RAID SYNCHRONIZE.....	47
RAID TEMPERATURE.....	48
RAID UNASSIGNED_POOL	49
RAID UPS.....	51
RAID VIRTUAL_DISK (VD).....	52
UI CLI	55
UI NETWORK_INTERFACE.....	57
UI EMAIL_AGENT	59
UI SNMP_AGENT	61

Definition of Common Terms

This list is maintained to validate the uniqueness of keywords.

Channel (RAID) – is the data path between storage disk and controller.

Channel (APPLICATION) – is the data path to the controller.

Channel-ID – is the object-id of an EnabledClientChannel; there are two channels 0 and 1 for each controller.

Controller – provides connection of high performance, scalability, and flexibility to the storage enclosures.

Object ID – is a system generated identifier used to “name” an object within the scope of the system.

Processor – is part of the controller that aids data flow to memory.

Sub-System – consists of one or more RAID Processors.

Shortcuts

PHYSICAL_DISKS	PD
VIRTUAL_DISKS	VD
=	Optional, a space is acceptable
APPLICATION	APP

NOTE: Input is assumed to be DECIMAL, HEX can be used if preceded by '0x'.

APPLICATION CHANNEL

All APPLICATION CHANNEL object commands have a APPLICATION subject and include a CHANNEL=<object-id> object specification.

COMMANDS
Description
APPLICATION SET CHANNEL =<object-id> <attribute-name>=<value> [<attribute-name>=<value>...] Sets the specified channel name to the associated attributes listed.
APPLICATION SHOW CHANNEL =<object-id> [ALL_ATTRIBUTES] Displays the physical disks associated with a specified APPLICATION CHANNEL.
APPLICATION SHOW CHANNEL =<object-id> [COUNTERS] Displays all attributes for the specified APPLICATION CHANNEL.

ATTRIBUTES
Description
MODE=<STANDARD MAC_OS> Controls channel-specific behavior such as the way that Fibre Channel Node_Names are assigned.

Usage Guidelines

A wild-card <object-id> (*) may be used in the SHOW command.

Examples

- To display APPLICATION channels using a wild-card <object-id>:

```
RAID[0]$ APPLICATION SHOW CHANNEL *
```

INDEX	TYPE	STATE	PORT ID	SPEED GB/S	CTRL	RP	PORT	MODE	WORLD WIDE NAME (WWN)	
									NODE NAME	PORT NAME
00000	FC	UP	0X010600	4	0	0	0	STD	0X20000001FF0722BE	0X20000001FF0722BE
00001	FC	UP	0X010000	4	0	0	1	STD	0X20000001FF0722BE	0X20010001FF0722BE
00002	FC	UP	0X010100	4	1	0	0	STD	0X20000001FF0722BE	0X20100001FF0722BE
00003	FC	UP	0X010200	4	1	0	1	STD	0X20000001FF0722BE	0X20110001FF0722BE

TOTAL CHANNELS: 4

- To display an APPLICATION channel using a specified <object-id>:

```
RAID[0]$ APPLICATION SHOW CHANNEL 0
```

INDEX	TYPE	STATE	PORT ID	SPEED GB/S	CTRL	RP	PORT	MODE	WORLD WIDE NAME (WWN)	
									NODE NAME	PORT NAME
00000	FC	UP	0X010600	4	0	0	0	STD	0X20000001FF0722BE	0X20000001FF0722BE

TOTAL CHANNELS: 1

- To display an APPLICATION channel using the ALL parameter:

```
RAID[0]$ APPLICATION SHOW CHANNEL 0 ALL_ATTRIBUTES
```

```
OID: 0X081E0000
```

OID INDEX: 00000
TYPE: FC
MODE: STANDARD
LINK STATE: UP
CURRENT SPEED: 4GB/S
AVAILABLE SPEEDS: 4
CONTROLLER: 0
RP: 0
PORT: 0
PORT ID: 0X010600
NODE NAME: 0X20000001FF0722BE
PORT NAME: 0X20000001FF0722BE
VENDOR ID: 0X1077
PRODUCT ID: 0X2532
HW VERSION: 0X1006
FW VERSION: 4.06.00

TOTAL CHANNELS: 1

APPLICATION DISCOVERED INITIATORS

All APPLICATION DISCOVERED INITIATORS object commands have a APPLICATION subject and include a DISCOVERED INITIATORS=<object-id> object specification.

COMMANDS
Description
APPLICATION IMPORT DISCOVERED_INITIATOR=<object-id> HOST=<object-id> Creates an INITIATOR object that is associated with the specified Host.
APPLICATION SHOW DISCOVERED_INITIATOR=<object-id> [ALL_ATTRIBUTES] Displays the attributes of a specified APPLICATION DISCOVERED_INITIATORS.
APPLICATION SHOW DISCOVERED_INITIATOR=<object-id> [COUNTERS] Displays the counters of a specified APPLICATION DISCOVERED_INITIATORS.

ATTRIBUTES
Description
none

Usage Guidelines

A wild-card <object-id> (*) may be used in the SHOW command.

The initiator is automatically created when the APPLICATION IMPORT DISCOVERED_INITIATOR command is used.

Examples

- To display APPLICATION discovered_initiators using a wild-card <object-id>:

```
RAID[0]$ APPLICATION SHOW DISCOVERED_INITIATOR *
```

INDEX	TYPE	PORT ID	WORLD WIDE NAME (WWN)		CTRL 0	CTRL 1
			NODE NAME	PORT NAME		
00002	FC	0X010400	0X20000000C9874263	0X10000000C9874263	0 1	0 1
00003	FC	0X010500	0X20000000C9874262	0X10000000C9874262	0 1	0 1

TOTAL FC INITIATORS: 2

- To display APPLICATION discovered_initiators using a specified <object-id>:

```
RAID[0]$ APPLICATION SHOW DISCOVERED_INITIATOR 2
```

INDEX	TYPE	PORT ID	WORLD WIDE NAME (WWN)		CTRL 0	CTRL 1
			NODE NAME	PORT NAME		
00002	FC	0X010400	0X20000000C9874263	0X10000000C9874263	0 1	0 1

TOTAL FC INITIATORS: 1

- To display APPLICATION discovered_initiators using the ALL parameter:

```
RAID[0]$ APPLICATION SHOW DISCOVERED_INITIATOR 2 ALL_ATTRIBUTES
```

```
OID: 0X30190002
OID INDEX: 00002
TYPE: FC
PORT ID: 0X010400
```

NODE NAME: 0X20000000C9874263
PORT NAME: 0X10000000C9874263
CHANNEL MASK: 0X0000000300000003

TOTAL FC INITIATORS: 1

APPLICATION HOST

All APPLICATION HOST object commands have a APPLICATION subject and include a HOST=<object-id> object specification, except for the create command.

COMMANDS
<p>Description</p>
<p>APPLICATION CREATE HOST [STACK=<stack-object-id>] [ID="string"] [OSTYPE=CUSTOM DEFAULT GENERIC LINUX MAC_OS WINDOWS] Creates a HOST_STACK. In the case of a FCP target Application Stack, the ID string is not used. In the case of the Lustre OSS, the ID String is the name of a block device. The default OSTYPE is GENERIC.</p>
<p>APPLICATION DELETE HOST =<object-id> Deletes the specified HOST.</p>
<p>APPLICATION SET HOST=<object-id> <attribute-name>=<value> [<attribute-name>=<value>...] OSTYPE=CUSTOM DEFAULT GENERIC LINUX MAC_OS WINDOWS] Sets the specified attribute to the specified Application Host.</p>
<p>APPLICATION SHOW HOST=<object-id> [ALL_ATTRIBUTES] Displays the attributes of a specified APPLICATION HOST.</p>
<p>APPLICATION SHOW HOST=<object-id> [COUNTERS] Displays the COUNTERS associated with the specified APPLICATION HOST.</p>
<p>APPLICATION SHOW HOST=<object-id> [PRESENTATIONS] Displays the PRESENTATIONS associated with the specified APPLICATION HOST.</p>
<p>APPLICATION SHOW HOST=<object-id> [INITIATORS] Displays the INITIATORS associated with the specified APPLICATION HOST.</p>

ATTRIBUTES
<p>Description</p>
<p>NAME="string"</p>

Usage Guidelines

A wild-card <object-id> (*) may be used in the SHOW command.

If you use the CUSTOM OSTYPE parameter, you must define it by selecting an additional value.

Examples

- To display APPLICATION hosts using a wild-card <object-id>:

```
RAID[0] $ APPLICATION SHOW HOST *
```

INDEX	HOST NAME	STACK INDEX	OPERATING SYSTEM MODE
00000	HOST_0000	00000	WINDOWS
00001	HOST_0001	00000	WINDOWS
00002	HOST_0002	00000	LINUX
00003	HOST_0003	00000	GENERIC

TOTAL HOSTS: 4

- To display an APPLICATION host using a specified <object-id>:

```
RAID[0]$ APPLICATION SHOW HOST 0
```

INDEX	HOST NAME	STACK INDEX	OPERATING SYSTEM MODE
00000	HOST_0000	00000	WINDOWS

TOTAL HOSTS: 1

- To display an APPLICATION host using the ALL parameter:

```
RAID[0]$ APPLICATION SHOW HOST 0 ALL_ATTRIBUTES
```

```
OID: 0X18100000
OID INDEX: 00000
STACK OID: 0X10000000
STACK OID INDEX: 00000
NAME: HOST_0000
OS TYPE: WINDOWS
```

TOTAL HOSTS: 1

- To display all the initiators associated with an APPLICATION host:

```
RAID[0]$ APPLICATION SHOW HOST 0 INITIATORS
```

INDEX	TYPE	HOST INDEX	WORLD WIDE NAME (WWN)	
			NODE NAME	PORT NAME
00000	FC	00000	0X20000000C9874263	0X10000000C9874263
00001	FC	00000	0X20000000C9874262	0X10000000C9874262

TOTAL FC INITIATORS: 2

- To display all the presentations to an APPLICATION host:

```
RAID[0]$ APPLICATION SHOW HOST 0 PRESENTATIONS
```

PRES. INDEX	HOST NAME	HOST INDEX	VD INDEX	LUN	HOME ONLY	READ ONLY	CHANNEL MASK
00006	HOST_0000	00000	00000	009	OFF	R/W	0xFFFFFFFFFFFFFFFF

TOTAL PRESENTATIONS: 1

APPLICATION INITIATOR

All APPLICATION INITIATOR object commands have a APPLICATION subject and include a INITIATOR=<object-id> object specification.

COMMANDS
Description
APPLICATION BIND INITIATOR=<object-id> HOST=<object-id>
APPLICATION CREATE INITIATOR HOST=<object-id> WWPN=<integer> GUID=<integer> Creates an APPLICATION INITIATOR for the specified Host. When WWPN is specified, the type is FCP and the UID is the specified WWPN. When GUID is specified, the type is IB and the UID is the specified GUID.
APPLICATION DELETE INITIATOR=<object-id> Deletes the specified INITIATOR.
APPLICATION SHOW INITIATOR=<object-id>[ALL_ATTRIBUTES][COUNTERS] Displays the attributes of a specified APPLICATION INITIATOR.
APPLICATION UNBIND INITIATOR=<object-id> HOST=<object-id>

ATTRIBUTES
Description
None

Usage Guidelines

A wild-card <object-id> (*) may be used in the SHOW command.

The initiator is automatically created when the APPLICATION IMPORT DISCOVERED_INITIATOR command is used.

Examples

- To display APPLICATION INITIATORS using a wild-card <object-id>:

```
RAID[0]$ APPLICATION SHOW INITIATOR *
```

INDEX	TYPE	HOST INDEX	WORLD WIDE NAME (WWN)	
			NODE NAME	PORT NAME
00000	FC	00000	0X20000000C9874263	0X10000000C9874263
00001	FC	00000	0X20000000C9874262	0X10000000C9874262

```
TOTAL FC INITIATORS: 2
```

- To display an APPLICATION INITIATOR using a specified <object-id>:

```
RAID[0]$ APPLICATION SHOW INITIATOR 0
```

INDEX	TYPE	HOST INDEX	WORLD WIDE NAME (WWN)	
			NODE NAME	PORT NAME
00000	FC	00000	0X20000000C9874263	0X10000000C9874263

TOTAL FC INITIATORS: 1

- To display an APPLICATION INITIATORS using the ALL parameter:

```
RAID[0]$ APPLICATION SHOW INITIATOR 0 ALL_ATTRIBUTES
```

```
OID:                0X28110000
OID INDEX:          00000
HOST OID:           0X18100000
HOST OID INDEX:     00000
TYPE:               FC
NODE NAME:          0X20000000C9874263
PORT NAME:          0X10000000C9874263
```

TOTAL FC INITIATORS: 1

APPLICATION PRESENTATION

All APPLICATION PRESENTATION object commands have a APPLICATION subject and include a PRESENTATION=<object-id> object specification.

COMMANDS

Description

APPLICATION CREATE PRESENTATION VIRTUAL_DISK=<object-id> HOST=<object-id> [ALL [,attribute-name]=<name>...]

Creates a PRESENTATION to a VIRTUAL DISK for the specified Host.

APPLICATION DELETE PRESENTATION VIRTUAL_DISK=<object-id> HOST=<object-id> [FORCE]

Deletes a PRESENTATION to a VIRTUAL DISK for the specified Host. Optional parameter of FORCE deletes without asking questions.

APPLICATION DELETE PRESENTATION=<object-id> [FORCE]

Deletes the specified PRESENTATION. Optional parameter of FORCE deletes without asking questions.

APPLICATION DELETE PRESENTATION*[FORCE]

Deletes all PRESENTATIONS using wildcard. Optional parameter of FORCE deletes without asking questions.

APPLICATION SET PRESENTATION VIRTUAL_DISK=<object-id> HOST=<object-id> <attribute-name>=<value> [<attribute-name>=<value>...]

Sets the specified attribute to the specified value.

APPLICATION SET PRESENTATION=<object-id> <attribute-name>=<value> [<attribute-name>=<value>...]

Sets the specified attribute to the specified value.

APPLICATION SHOW PRESENTATION VIRTUAL_DISK=<object-id> HOST=<object-id> =<object-id> [ALL_ATTRIBUTES][COUNTERS]

Displays the attributes of a specified value.

APPLICATION SHOW PRESENTATION=<object-id> [COUNTERS]

Displays the COUNTERS associated with the specified APPLICATION PRESENTATION.

APPLICATION SHOW PRESENTATION=<object-id> [ALL_ATTRIBUTES]

Displays the PRESENTATIONS associated with the specified APPLICATION PRESENTATION.

ATTRIBUTES

Description

ENABLE=ALL|NONE|<channel-id>

The channel-id is the object-id of an EnabledClientChannel.

LUN=<integer>

The integer is a Logical Unit Number (LUN) that will be used to present the associated Virtual Disk to the associated Host. NOTE: Each LUN integer entered for a presentation is cumulative and does not replace the previous entry.

HOME_ONLY[=TRUE|FALSE]

Enables/disables the home_only parameter.

READ_ONLY[=TRUE|FALSE]

Enables/disables read_only.

Usage Guidelines

A wild-card <object-id> (*) may be used in the SHOW command.

Examples

- To display APPLICATION presentations using a wild-card <object-id>:

```
RAID[0]$ APPLICATION SHOW PRESENTATION *
```

PRES. INDEX	HOST NAME	HOST INDEX	VD INDEX	LUN	HOME ONLY	READ ONLY	CHANNEL MASK
00006	HOST_0000	00000	00000	009	OFF	R/W	0xFFFFFFFFFFFFFFFF

TOTAL PRESENTATIONS: 1

- To display an APPLICATION presentation using a specified <object-id>:

```
RAID[0]$ APPLICATION SHOW PRESENTATION 6
```

PRES. INDEX	HOST NAME	HOST INDEX	VD INDEX	LUN	HOME ONLY	READ ONLY	CHANNEL MASK
00006	HOST_0000	00000	00000	009	OFF	R/W	0xFFFFFFFFFFFFFFFF

TOTAL PRESENTATIONS: 1

- To display an APPLICATION presentation using the ALL parameter:

```
RAID[0]$ APPLICATION SHOW PRESENTATION 6 ALL_ATTRIBUTES
```

```
OID: 0X20130006
OID INDEX: 00006
HOST OID: 0X18100000
HOST OID INDEX: 00000
VD OID: 0X891D0000
VD OID INDEX: 00000
LUN: 9
READ ONLY: FALSE
PRESENT HOME ONLY: FALSE
CHANNEL MASK: 0xFFFFFFFFFFFFFFFF
QUALITY OF SERVICE: 0X0000000000000000
```

TOTAL PRESENTATIONS: 1

- To temporarily remove presentations from an APPLICATION host without deleting any APPLICATION presentations:

```
RAID[0]$ APPLICATION SET PRESENTATION HOST 0 VD * ENABLE=NONE
ALL VD(S) TO HOST 0 PRESENTATION SET ATTRIBUTES STATUS='SUCCESS' (0X0)
RAID[0]$ APPLICATION SHOW PRESENTATION *
```

PRES. INDEX	HOST NAME	HOST INDEX	VD INDEX	LUN	HOME ONLY	READ ONLY	CHANNEL MASK
00006	HOST_0000	00000	00000	009	OFF	R/W	0X0000000000000000

TOTAL PRESENTATIONS: 1

- To re-enable all the presentations to an APPLICATION host:

```
RAID[0]$ APPLICATION SET PRESENTATION HOST 0 VD * ENABLE=ALL
ALL VD(S) TO HOST 0 PRESENTATION SET ATTRIBUTES STATUS='SUCCESS' (0X0)
RAID[0]$ APPLICATION SHOW PRESENTATION *
```

PRES. INDEX	HOST NAME	HOST INDEX	VD INDEX	LUN	HOME ONLY	READ ONLY	CHANNEL MASK
00006	HOST_0000	00000	00000	009	OFF	R/W	0XFFFFFFFFFFFFFFF

TOTAL PRESENTATIONS: 1

APPLICATION STACK

All APPLICATION STACK object commands have a APPLICATION subject and include a STACK=<object-id> object specification except for the CREATE command.

COMMANDS
Description
APPLICATION BIND STACK =<object-id> IOC=<object-id> .
APPLICATION CREATE STACK-TYPE =LUP LKM KVM Corresponds to the ExecutionEnvironment.
APPLICATION DELETE STACK =<object-id> Deletes the specified APPLICATION STACK.
APPLICATION DO STACK =<object-id> COMMAND="string" Corresponds to the ExecutePassthruCommand.
APPLICATION SET STACK =<object-id> <attribute-name>=<value>[<attribute-name>=<value>...] .
APPLICATION SHOW STACK =<object-id> [COUNTERS] Displays the counters for the specified APPLICATION STACK.
APPLICATION SHOW STACK =<object-id> [ALL_ATTRIBUTES] Displays all attributes for the specified APPLICATION STACK.
APPLICATION SHUTDOWN STACK =<object-id> [RESTART] .
APPLICATION UNBIND STACK =<object-id> IOC=<object-id> .

ATTRIBUTES
Description
AUTO_RECOVER [=TRUE FALSE] Specifies the value of AutoRecover.
AUTO_START [=TRUE FALSE] Specifies the value of AutoStart.
CORES_PENDING =<integer> Specifies the value of CoresPending.
IMAGE_PENDING ="string" Specifies the value of ImagePending.

MEMORY_PENDING=<integer>

Specifies the value of MemoryCapacityPending.

NAME="string"

Specified by the user to identify (set the name of) the Application Stack. If there are spaces in the name, the name must be enclosed with quotes (""). To clear a previously entered name, enter an empty string as follows: NAME="".

PROCESSOR_PENDING=<integer>

Specifies the value of ApPending.

Usage Guidelines

A wild-card <object-id> (*) may be used in the SHOW command.

Examples

- To display APPLICATION stacks using a wild-card <object-id>:

```
RAR-6620-9 RAID[1]$ APP SHOW STACK * ALL

OID:                0X10010000
OID INDEX:          00000
NAME:               STACK_0000
OS TYPE:            GENERIC
OS CHARACTERISTICS: 0X0000000000000001
MAXIMUM CONTROLLERS: 2
CURRENT CONTROLLERS: 2
MAXIMUM RPS /CTRL: 1
CURRENT RPS /CTRL: 1
MAXIMUM PORTS/ RP : 2
CURRENT PORTS/ RP  : 2

TOTAL STACKS: 1

THU NOV 19 17:04:24 2009
RAR-6620-9 RAID[1]$
```

RAID CONTROLLER

The RAID CONTROLLER object has a RAID subject and includes a CONTROLLER=<object-id> object specification.

COMMANDS
Description
<p>RAID LOCATE CONTROLLER=<object-id> Illuminates the locate beacon of the controller for LocateDwellTime seconds.</p>
<p>RAID SET CONTROLLER=<object-id> <attribute-name>=<value> [<attribute-name>=<value>...] Sets the specified controller name to the associated attributes listed. This command is restricted to manufacturing and field service.</p>
<p>RAID SHOW CONTROLLER=<object-id> [ALL_ATTRIBUTES] Displays all attributes of the specified controller.</p>
<p>RAID SHOW CONTROLLER=<object-id> LOG [ASCEND_ORDER DESCEND_ORDER] [NEWER OLDER] [START_SEQUENCE][NUMBER] Displays the event log on the RAID CONTROLLER. NUMBER events are displayed starting at the START_SEQUENCE number. NEWER and OLDER control whether events are displayed that are newer or older than the START_SEQUENCE number and ASCEND_ORDER and DESCEND_ORDER control whether those are displayed in ascending or descending sequence number order. By default, the last 100 events are displayed in ascending order.</p>
<p>RAID SHUTDOWN CONTROLLER=<object-id> Performs a shutdown to the controller specified with a confirmation response required.</p>
<p>RAID SHUTDOWN CONTROLLER=<object-id> [RESTART] [FORCE] Performs a shutdown followed by a restart of the controller specified.</p>
<p>RAID UPDATE_FIRMWARE CONTROLLER=<object-id> FILE="<file-specification>" Updates the firmware in the controller.</p>

ATTRIBUTES

All attributes are restricted to manufacturing and field service.

Usage Guidelines

A wild-card object-id may be used in the SHOW command.

Default time in the logs will be UTC (Coordinated Universal Time or GMT) time.

Examples

- To display a RAID controller using a wild-card <object-id>:

```
RAID[0]$ SHOW CONTROLLER *
OID: 0X38000000 INDEX: 0X0000 NAME: A LOCAL PRIMARY
OID: 0X38000001 INDEX: 0X0001 NAME: B REMOTE SECONDARY
```

- To display a RAID controller using a specified <object-id>:

```
RAID[0]$ SHOW CONTROLLER 0X38000000
OID: 0X38000000 INDEX: 0X0000 NAME: 0 LOCAL PRIMARY
```

- To display a LOCAL RAID controller using ALL parameter:

```
RAID[0]$ SHOW CONTROLLER LOCAL ALL
INDEX: 0
OID: 0X38000000
FIRMWARE VERSION:
  RELEASE: 1.2.0.0
  SOURCE VERSION: 3489
  FULLY CHECKED IN: YES
  PRIVATE BUILD: YES
  BUILD TYPE: PRODUCTION
  BUILD DATE AND TIME: 2009-12-04-10:41:EST
  BUILDER USERNAME: ROOT
  BUILDER HOSTNAME: EREO-DEBIAN2
  BUILD FOR CPU TYPE: AMD-64-BIT
HARDWARE VERSION: 0X0
STATE: RUNNING
LOCAL AP OID: 0X00000000
MEMORY SIZE: 0X0
MAX Q OF S ID: 0X0
UP TIME: 26 MINUTES 14 SECONDS
LAST EVENT SEQUENCE #: 0X42F3
CRASH DUMP ENABLED: TRUE
LOG DISK ENABLED: TRUE
RP COUNT: 0X1
RESTART PENDING: FALSE
NAME: B
CONTROLLER: LOCAL (PRIMARY)
CONTROLLER ID: 0X0015B2A10E500000
ENCLOSURE OID: 0X50000000 (INDEX 0)
UNIVERSAL LAN ADDRESS: 0X00000001FF070E50
MIR REASON: NONE
```

TOTAL CONTROLLERS: 1

- To display the event log on the RAID CONTROLLER 0 starting at the START_SEQUENCE number in ascending sequence number order.

```
RAID[0]$ SHOW CONTROLLER LOCAL LOG ASCEND
000001 2009-02-05 12:13:31:3387789 G=0 S=0 T=1 RP=0 VP=63
LOG JOI_BUILD_INFO1 JOI FW VERSION ON PROCESSOR 0X40 = (1.0.3.1-0).
000002 2009-02-05 12:13:31:3387798 G=0 S=0 T=1 RP=0 VP=63
LOG JOI_BUILD_INFO2 JOI FW WAS BUILT ON JJDEBIAN AT
2009-02-05-14:17:MST (PRODUCT).
000003 2009-02-05 12:13:52:8320854 G=3 S=1 T=1 RP=0 VP=1
LOG_LOGDISK_ENABLE_RECEIVED_FROM_STATE LOG RECEIVED FROM STATE
```

- To display the event log on RAID CONTROLLER 1 starting at the START_SEQUENCE number in descending sequence number order.

```
RAID[0]$ SHOW CONTROLLER REMOTE LOG DESCEND
000024 2009-02-11 05:08:48:7027390 G=0 S=0 T=1 RP=0 VP=1 LOG JOI_TIME_SET JOI TIME
WAS SET BY AN ADMINISTRATOR AT 2009-2-11 5:8:48; NEARBY LOG ENTRIES MAY APPEAR OUT OF TIME ORDER. OFFSET
= 0X1C987C765CD3B2B.
000023 2009-02-06 04:49:20:5069068 G=3 S=1 T=1 RP=0 VP=1 LOG_LOGDISK_ENABLE_RECEIVED_FROM_STATE LOG
RECEIVED FROM STATE
000022 2009-02-06 04:49:20:4952631 G=0 S=0 T=1 RP=0 VP=1 LOG JOI_TIME_SET JOI TIME
WAS SET BY AN ADMINISTRATOR AT 2009-2-6 4:49:20; NEARBY LOG ENTRIES MAY APPEAR OUT OF TIME ORDER. OFFSET
= 0X1C987C7A302483D.
```

- To display the event log on the RAID CONTROLLER 1 starting at the specified START_SEQUENCE number in ascending sequence number order.

```
RAID[0]$ SHOW CONTROLLER REMOTE LOG ASCEND START_SEQUENCE 20
000021 2009-02-06 04:49:20:4731906 G=4 S=2 T=1 RP=0 VP=1 LOG_ST_MIR_STATE STATE MIR
STATE STATE:000A
000022 2009-02-06 04:49:20:4952631 G=0 S=0 T=1 RP=0 VP=1 LOG JOI_TIME_SET JOI TIME
WAS SET BY AN ADMINISTRATOR AT 2009-2-6 4:49:20; NEARBY LOG ENTRIES MAY APPEAR OUT OF TIME ORDER. OFFSET
= 0X1C987C7A302483D.
000023 2009-02-06 04:49:20:5069068 G=3 S=1 T=1 RP=0 VP=1 LOG_LOGDISK_ENABLE_RECEIVED_FROM_STATE LOG
RECEIVED FROM STATE
000024 2009-02-11 05:08:48:7027390 G=0 S=0 T=1 RP=0 VP=1 LOG JOI_TIME_SET JOI TIME
WAS SET BY AN ADMINISTRATOR AT 2009-2-11 5:8:48; NEARBY LOG ENTRIES MAY APPEAR OUT OF TIME ORDER. OFFSET
```

= 0X1C987C765CD3B2B.

RAID ENCLOSURE

All RAID ENCLOSURE object commands have a RAID subject and include a ENCLOSURE=<object-id> object specification.

COMMANDS
Description
RAID LOCATE ENCLOSURE =<object-id> [ALL_OFF ALL_ON] Send the identify command to the object id and blink the blue identify LED on that object.
RAID SHOW ENCLOSURE =<object-id> [COUNTERS][ALL_ATTRIBUTES [UPDATE_FIRMWARE_PROGRESS] Displays all counters and attributes for the specified RAID CHANNEL.
UPDATE_FIRMWARE ENCLOSURE =<object-id>FILE="<file-specification>" Updates the firmware for the enclosure with the specified firmware located in the file specified.

ATTRIBUTES
Description
none

Usage Guidelines

A wild-card <object-id> (*) may be used in the SHOW command.

Examples

- To display all enclosures attributes using wild card * :

```
6620-8 RAID[0]$ SHOW ENCLOSURE * ALL
INDEX: 0
ENCLOSURE: 0X50000000
TYPE: CONTROLLER
LOGICAL ID: 0X0015B2A10E500000
VENDOR ID: DDN
PRODUCT ID: S2A6620
REVISION: CD00
ZONES: 0
FAULT INDICATOR: OFF
PREDICTED FAILURE IND: OFF
LOCATE INDICATOR: OFF
LOCATION: BAY 1
BASEBOARD PART NUMBER: PSG-M-DATACD51-112
BASEBOARD VERSION: 02
BASEBOARD DATE: 20090526
FIRMWARE VERSION: 1.2.0.0

INDEX: 1
ENCLOSURE: 0X50000001
TYPE: DISK
LOGICAL ID: 0X50001FF106841000
VENDOR ID: DDN
PRODUCT ID: S2A6620
REVISION: 0093
ZONES: 1
FAULT INDICATOR: OFF
PREDICTED FAILURE IND: OFF
LOCATE INDICATOR: OFF
LOCATION:
MIDPLANE PART NUMBER: TCA-00302-01-B
MIDPLANE SERIAL NUMBER: MXSCI0008BRVB1F7
BASEBOARD PART NUMBER: TCA-00301-01-D
```

BASEBOARD SERIAL NUMBER:MXE340008CDVA028
FIRMWARE VERSION: D02.011

INDEX: 2
ENCLOSURE: 0X50000002
TYPE: CONTROLLER
LOGICAL ID: 0X0015B2A121A20000
VENDOR ID: DDN
PRODUCT ID: S2A6620
REVISION: CD00
ZONES: 0
FAULT INDICATOR: OFF
PREDICTED FAILURE IND: OFF
LOCATE INDICATOR: OFF
LOCATION: BAY 0
BASEBOARD PART NUMBER: PSG-M-DATACD51-112
BASEBOARD VERSION: 02
BASEBOARD DATE: 20090526
FIRMWARE VERSION: 1.2.0.0

TOTAL ENCLOSURES: 3

6620-8 RAID[0]\$

RAID EXPANDER

All RAID EXPANDER object commands have a RAID subject and include a EXPANDER=<object-id> object specification.

COMMANDS
Description
RAID LOCATE EXPANDER =<enclosure-id>, <expander-id> Send the identify command to the object id and blink the blue identify LED on that object.
RAID SHOW EXPANDER =<enclosure-id>, <expander-id>[COUNTERS][ALL_ATTRIBUTES] Displays all counters and attributes for the specified expander.

ATTRIBUTES
Description
none

Usage Guidelines

A wild-card <object-id> (*) may be used in the SHOW command.

Examples

- To show all expanders using wild card * :

```
RAID[0]$ SHOW EXPANDER *
```

IDX	ENCL	POS	PRESENT	INDICATORS			SES STATUS
				FAILURE	LOCATE		
1	1	1	TRUE	OFF	OFF	OK	
2	1	2	TRUE	OFF	OFF	OK	
3	1	3	TRUE	OFF	OFF	OK	
4	1	4	TRUE	OFF	OFF	OK	
5	1	5	TRUE	OFF	OFF	OK	
6	1	6	TRUE	OFF	OFF	OK	
7	1	7	TRUE	OFF	OFF	OK	
8	1	8	TRUE	OFF	OFF	OK	
9	1	9	TRUE	OFF	OFF	OK	
10	1	10	TRUE	OFF	OFF	OK	

```
TOTAL EXPANDERS: 10
```

```
6620-8 RAID[0]$ SHOW EXPANDER 1 1 ALL
SUB INDEX:          1
SUB OID:            0X78000001
ENCLOSURE INDEX:    1
ENCLOSURE OID:      0X50000001
POSITION:           1
SES STATUS:         OK
PRESENT:            TRUE
PREDICTED FAILURE IND: OFF
LOCATE INDICATOR:   OFF
LOCATION:             CTLBAY 1
FIRMWARE VERSION:   0093
```

```
TOTAL EXPANDERS: 1
```

RAID FAN

All RAID FAN object commands have a RAID subject and include a FAN=<object-id> object specification.

COMMANDS
Description
RAID LOCATE FAN =<enclosure-id>, <fan-id> Send the identify command to the object id and blink the blue identify LED on that object.
RAID SHOW FAN =<enclosure-id>, <fan-id>[COUNTERS][ALL_ATTRIBUTES] Displays all counters and attributes for the specified power supply.

ATTRIBUTES
Description
none

Usage Guidelines

A wild-card <object-id> (*) may be used in the SHOW command.

Examples

- To show all fans using wild card *:

```
RAID[0]$ SHOW FAN *
```

IDX	ENCL	POS	RPM	CODE	POWER STATE	PRESENT	INDICATORS			SES	STATUS
							FAULT	FAILURE	LOCATE		
1	1	1	10180	7	ON	TRUE	OFF	OFF	OFF	OK	
2	1	2	120	7	ON	TRUE	OFF	OFF	OFF	OK	
3	1	3	110	7	ON	TRUE	OFF	OFF	OFF	OK	
4	1	4	110	7	ON	TRUE	OFF	OFF	OFF	OK	

```
TOTAL COOLING ELEMENTS: 4
```

```
6620-8 RAID[0]$ SHOW FAN 1 1 ALL
SUB INDEX: 1
SUB OID: 0X68000001
ENCLOSURE INDEX: 1
ENCLOSURE OID: 0X50000001
POSITION: 1
SES STATUS: OK
MEASURED SPEED (RPM): 10200
REQUESTED SPEED CODE : 7
POWER STATE: ON
PRESENT: TRUE
FAULT INDICATOR: OFF
PREDICTED FAILURE IND: OFF
LOCATE INDICATOR: OFF
LOCATION: PS1 FAN1
PART NUMBER: PWR-00028-02-A
SERIAL NUMBER: CATEC0008ARVF040
```

```
TOTAL COOLING ELEMENTS: 1
```

RAID JOB

The RAID JOB object corresponds to the Background Job object. All JOB object commands have a RAID subject and include a JOB=<object-id> object specification. There are two types of jobs: INITIALIZE and REBUILD.

COMMANDS
Description
RAID PAUSE JOB=<object-id> Pauses the specified RAID JOB.
RAID RESUME JOB=<object-id> Resumes the specified RAID JOB that was previously paused..
RAID SET JOB=<object-id> <attribute-name>=<value> [<attribute-name>=<value>...] Sets a RAID JOB with a specified object ID and assigns it a priority..
RAID SHOW JOB=<object-id> [ALL_ATTRIBUTES] Displays the specified JOB with its associated attributes. Use wildcard (*) to show all jobs in progress. Currently, there are two types of jobs: INITIALIZE or REBUILD
RAID SHUTDOWN JOB=<object-id> Kills the specified job.

ATTRIBUTES
Description
PRIORITY=<priority> Specifies the fraction of the system resources that should be devoted to the background job. The higher its value, the faster the background job will run and the more the background job will impact client IO performance. While Priority is a number between 1 and 99, Priority should not be thought of as a percentage or a mathematical fraction of the available resources. For example, two Background Jobs with Priority=50 will not use 100% of the RP Subsystem's resources. And, the RP Subsystem may or may not limit the number of Background Jobs to keep the total of their Priorities below 100. On creation, the value of this attribute is determined by defaults associated with the Pool in which the Target object resides. The priority is an integer in the range between 1 and 99.

Usage Guidelines

A wild-card object-id (*) may be used in the SHOW command.

Examples

- To pause a specified RAID JOB.

```
RAID[0]$ PAUSE JOB 0X28010001
JOB 1 OID=0X28010001 PAUSED WITH STATUS=' SUCCESS' (0X0)
```

- To resume a specified RAID JOB previously paused.

```
RAID[0]$ RESUME JOB 0X28010001
JOB 1 OID=0X28010001 RESUMED WITH STATUS=' SUCCESS' (0X0)
```

```
RAID[0]$ SHOW JOB * ALL
OID:          0X28010001
TARGET:       0X18370001
TYPE:         INITIALIZE
STATUS:       RUNNING
PRIORITY:     50
FRACTION COMPLETE:11%
```

- To display RAID JOBS with wild-card <object id> with ALL parameter.

```
S2A 6620-9 RAID[1]$ SHOW JOB *
```

IDX	TYPE	TARGET	STATE	FRACTION COMPLETE	STATUS	PRIORITY	TIME
8	INITIALIZE	POOL: 9	RUNNING	22%		50%	NA
0	FULL REBUILD	POOL: 0	RUNNING	38%		80%	NA
3	FULL REBUILD	POOL: 3	RUNNING	1%		80%	NA
8	FULL REBUILD	POOL: 8	RUNNING	1%		80%	NA

TOTAL BACKGROUND JOBS: 4

```
S2A 6620-9 RAID[1]$ SHOW JOB 0 ALL
OID:          0X2B030000
TARGET:       0X183D0000
TYPE:         REBUILD
STATE:        RUNNING
COMPLETION STATUS: UNKNOWN
PRIORITY:     80%
FRACTION COMPLETE: 38%
TIME:         NA
```

TOTAL BACKGROUND JOBS: 1

RAID PHYSICAL_DISK (PD)

All PHYSICAL_DISK object commands have a RAID subject and include a PHYSICAL_DISK=<object-id> object specification.

COMMANDS
Description
RAID ASSIGN PHYSICAL_DISK=<object-id> TO_POOL=<pool_id spare_pool_id> [SET_SPARE] Assign the Physical Disk to the specified Pool. If SET_SPARE, Physical_Disk is also the spare. Note that the assign command is used to assign a drive to a spare pool or user to manually spare a drive into a pool that has a spare drive.
RAID CLEAR PHYSICAL_DISK=<object-id> FAILED Forces the specified disk's health to GOOD.
RAID LOCATE PHYSICAL_DISK [FAILED] Illuminates the LED on drives and that have failed if specified.
RAID SET PHYSICAL_DISK [FAILED] Forces the specified disk's health to FAILED. If specified disk was a SPARE, then it will no longer be a spare. This command is only used when you are manually sparing a drive into a reduced pool. If issued on a disk that is a member of a pool, the drive will be failed out of that pool. This command will not work on a reduced or nonredundant pool. It will work on either a normal or degraded pool.
RAID REPLACE PHYSICAL_DISK=<object-id> NEW_DISK=<object-id> Designates a replacement Physical Disk as part of the manual disk sparing policy. Replace does not change the HealthState of the Physical Disk
RAID SHOW PHYSICAL_DISK=<object-id> [ALL_ATTRIBUTES] Displays all attributes of the specified PHYSICAL_DISK.

ATTRIBUTES

None

Usage Guidelines

A wild-card object-id (*) may be used in the SHOW command.

The alias PD can be used in place of PHYSICAL_DISK.

Examples

- To display the unassigned PHYSICAL DISK that have failed:

```
RAID[0]$ SHOW UNASS PD FAILED
OID: 0X20080009 INDEX: 0X0009
```

- To display all information about the unassigned PHYSICAL DISK that have failed:

```
RAID[0]$ SHOW UNASS PD FAILED ALL
OID: 0X20080009
POOL OID: UNASSIGNED
CAPACITY: 417792 MBS (0X33000000 BLOCKS)
RAW CAPACITY: 429247 MBS (0X3465F870 BLOCKS)
BLOCK SIZE: 512
ENABLED DISK CH: 0X14 0X11
DISK SLOT: 1:56
```

```
VENDOR ID: SEAGATE
PRODUCT ID: ST3450856SS
PRODUCT REVISION: 0004
SERIAL NUMBER: 3QQ0FDZ700009915W3K9
HEALTH STATE: FAILED
ROTATION SPEED: 15000 RPM
DEVICE TYPE: SAS
MEMBER STATE: UNASSIGNED
SPARE: FALSE
FAILED: TRUE
UUID: 0X5000C50004D2A8C40
```

- Continuing from the above example, to clear and then display all information about the unassigned PHYSICAL DISK:

```
RAID[0]$ CLEAR PD 0X20080009 FAILED
PHYSICAL_DISK 9 OID=0X20080009 CLEAR ATTRIBUTES STATUS='SUCCESS' (0X0)
RAID[0]$ SHOW PD 0X20080009 ALL
OID: 0X20080009
POOL OID: UNASSIGNED
CAPACITY: 417792 MBS (0X33000000 BLOCKS)
RAW CAPACITY: 429247 MBS (0X3465F870 BLOCKS)
BLOCK SIZE: 512
ENABLED DISK CH: 0X14 0X11
DISK SLOT: 1:56
VENDOR ID: SEAGATE
PRODUCT ID: ST3450856SS
PRODUCT REVISION: 0004
SERIAL NUMBER: 3QQ0FDZ700009915W3K9
HEALTH STATE: GOOD
ROTATION SPEED: 15000 RPM
DEVICE TYPE: SAS
MEMBER STATE: UNASSIGNED
SPARE: FALSE
FAILED: FALSE
UUID: 0X5000C50004D2A8C40
```

Note: In the above example that the Failed field indicates false.

- To locate a specified PHYSICAL DISK.

```
RAID[0]$ LOCATE PD=0X002C
PHYSICAL_DISK 44 OID=0X202C002C LOCATED WITH STATUS=' SUCCESS' (0X0)
```

- To display the PHYSICAL DISK using a wild-card <object id>.

```
RAID[0]$ SHOW PD *
```

ENCL	SLOT	VENDOR	PRODUCT ID	TYPE	CAP	GB	RPM	REVISION	SERIAL NUMBER	POOL	HEALTH STATE	IDX	STATE
WWN													
1	1	SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ12MDA000099131EAA	8	GOOD	80	NORM	
5000C5000A79B9D8	1	2	SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ13QDQ00009916ECFB	0	GOOD	3	NORM
5000C5000A7ADCC	1	3	SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ13Q9P00009916BBCU	8	GOOD	77	NORM
5000C5000A7ADA74	1	4	SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ142PT000099174M2U	4	GOOD	42	NORM
5000C5000A7B5DC8	1	5	SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ142L500009916F87T	3	GOOD	40	NORM
5000C5000A7B60BC	1	6	SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ143X500009916F94Q	2	GOOD	21	NORM
5000C5000A7B4864	1	7	SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ13Q5Q00009916F9ZT	0	GOOD	7	NORM
5000C5000A7AD7FC	1	8	SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ13QDN00009916EDZJ	0	GOOD	1	NORM
5000C5000A7ADCC4	1	9	SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ12J35000099143TCZ	4	GOOD	45	NORM
5000C5000A79AD88	1	10	SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ143PN000099174MH7	4	GOOD	44	NORM
5000C5000A7B54DC	1	11	SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ13JHJ000099173Z28	2	GOOD	27	NORM
5000C5000A7B5E74	1	12	SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ145NC00009916F8Q7	6	GOOD	49	NORM
5000C5000A7B46FC													

1 13 SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ143PQ000099174KPB	1	GOOD	14	NORM
5000C5000A7B6030										
1 14 SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ144E100009916EAVK	4	GOOD	43	NORM
5000C5000A7B4EE0										
1 15 SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ142SH000099173XXP	1	GOOD	19	NORM
5000C5000A7B6048										
1 16 SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ143PH00009916EGP7	2	GOOD	25	NORM
5000C5000A7B5A68										
1 17 SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ143NS000099174K1S	3	GOOD	33	NORM
5000C5000A7B5694										
1 18 SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ142KL000099174MCY	1	GOOD	15	NORM
5000C5000A7B6034										
1 19 SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ142Q500009917ZG6M	1	GOOD	12	NORM
5000C5000A7B6018										
1 20 SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ13N1000099174N7Y	0	GOOD	9	NORM
5000C5000A7B5208										
1 21 SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ142MV000099174N7X	3	GOOD	36	NORM
5000C5000A7B5C98										
1 22 SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ145E800009916EAN4	2	GOOD	30	NORM
5000C5000A7B4198										
1 23 SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ145G400009916ECWR	2	GOOD	24	NORM
5000C5000A7B4274										
1 24 SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ1456200009916F7MN	6	GOOD	48	NORM
5000C5000A7B44FC										
1 25 SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ142MX000099174FX2	8	GOOD	74	NORM
5000C5000A7B5FE8										
1 26 SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ143L1000099173XQF	7	SPARE	50	NORM
5000C5000A7B5008										
1 27 SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ13QA100009916BHB4	0	GOOD	6	NORM
5000C5000A7ADAE4										
1 28 SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ143S8000099174J4Z	1	GOOD	18	NORM
5000C5000A7B5450										
1 29 SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ145MW00009916F8TA	3	GOOD	31	NORM
5000C5000A7B4B98										
1 30 SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ12M1S000099131FGU	8	GOOD	72	NORM
5000C5000A79B194										
1 31 SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ1256300009916BGYJ	2	GOOD	26	NORM
5000C5000A7B4F78										
1 32 SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ1458M00009916F7HL	7	SPARE	20	NORM
5000C5000A7B4464										
1 33 SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ13P8Q00009916F7MT	3	GOOD	34	NORM
5000C5000A7B44A8										
1 34 SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ11AQV00009913R75E	4	GOOD	41	NORM
5000C5000A7ADE44										
1 35 SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ13MRX000099174M0H	8	GOOD	79	NORM
5000C5000A7B5DF4										
1 36 SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ143KW00009917X6UE	5	GOOD	47	NORM
5000C5000A7B4FEC										
1 37 SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ14BDP00009916F68V	1	GOOD	17	NORM
5000C5000A7B7928										
1 38 SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ145FG00009916EAF7	1	GOOD	11	NORM
5000C5000A7B4234										
1 39 SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ1362Q00009916EEHZ	5	GOOD	46	NORM
5000C5000A7B78C0										
1 40 SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ145DC00009916F8J4	1	GOOD	13	NORM
5000C5000A7B4148										
1 41 SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ13P4K00009917X63F	0	GOOD	4	NORM
5000C5000A7AE0C8										
1 42 SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ13Q5X00009916FA02	2	GOOD	29	NORM
5000C5000A7AD800										
1 43 SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ14214000099174MAM	3	GOOD	35	NORM
5000C5000A7B559C										
1 44 SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ143SM000099174L37	2	GOOD	28	NORM
5000C5000A7B5480										
1 45 SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ13PZ000009916BHQ4	3	GOOD	32	NORM
5000C5000A7AD710										
1 46 SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ13NBW000099174NJ7	1	GOOD	16	NORM
5000C5000A7B534C										
1 47 SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ137G200009916F2W6	0	GOOD	5	NORM
5000C5000A7ADBDC										
1 48 SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ144JN000099174MF3	2	GOOD	23	NORM
5000C5000A7B525C										
1 49 SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ13QBP00009916C6B8	1	GOOD	82	NORM
5000C5000A7ADBC0										
1 50 SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ13QC800009916EDL2	3	GOOD	37	NORM
5000C5000A7ADC20										
1 51 SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ1465200009916F8NZ	0	GOOD	10	NORM
5000C5000A7B3F24										

```

1 52 SEAGATE ST3400755SS SAS 372 7.2K 0003 3RJ13Q4600009916BBHY 3 GOOD 39 NORM
5000C5000A7AD734
1 53 SEAGATE ST3400755SS SAS 372 7.2K 0003 3RJ13Q6G00009916EEQ3 8 GOOD 76 NORM
5000C5000A7AD874
1 54 SEAGATE ST3400755SS SAS 372 7.2K 0003 3RJ10TVM00009916F9W2 3 GOOD 38 NORM
5000C5000A7ADF24
1 55 SEAGATE ST3400755SS SAS 372 7.2K 0003 3RJ14403000099174G20 2 GOOD 22 NORM
5000C5000A7B4D60
1 56 SEAGATE ST3400755SS SAS 372 7.2K 0003 3RJ1341F00009916EBME 8 GOOD 73 NORM
5000C5000A7AD86C
1 57 SEAGATE ST3400755SS SAS 372 7.2K 0003 3RJ13QB500009916EBKN 8 GOOD 78 NORM
5000C5000A7ADE74
1 58 SEAGATE ST3400755SS SAS 372 7.2K 0003 3RJ13QBF00009916BDQX 0 GOOD 81 NORM
5000C5000A7ADBCC
1 59 SEAGATE ST3400755SS SAS 372 7.2K 0003 3RJ12MA5000099131CZX 0 GOOD 2 NORM
5000C5000A79B7EC
1 60 SEAGATE ST3400755SS SAS 372 7.2K 0003 3RJ11KXG000099131CCR 8 GOOD 75 NORM
5000C5000A79B894

```

```

TOTAL PHYSICAL DISKS: 60
TOTAL ASSIGNED DISKS: 60
TOTAL UNASSIGNED DISKS: 0
TOTAL SAS DISKS: 60
TOTAL MEMBER STATE NORMAL: 60

```

- To display all attributes of a specified PHYSICAL DISK.

```

6620-8 RAID[0]$ SHOW PD 50 ALL
INDEX: 50
OID: 0X20820032
POOL INDEX: 7
POOL OID: 0X18770007
CAPACITY: 352 GB
RAW CAPACITY: 372 GB(BASE 2)/400 GB(BASE 10)
BLOCK SIZE: 512
ENABLED DISK CH: 0X20 0X20
ENCLOSURE INDEX: 1
ENCLOSURE OID: 0X50000001
DISK SLOT: 26 (1:26)
VENDOR ID: SEAGATE
PRODUCT ID: ST3400755SS
PRODUCT REVISION: 0003
SERIAL NUMBER: 3RJ143L1000099173XQF
HEALTH STATE: GOOD
ROTATION SPEED: 7200 RPM
DEVICE TYPE: SAS
MEMBER STATE: NORMAL
STATE: READY
SPARE: TRUE
FAILED: FALSE
UUID: 0X5000C5000A7B5008

```

```

TOTAL PHYSICAL DISKS: 1
TOTAL ASSIGNED DISKS: 1
TOTAL UNASSIGNED DISKS: 0
TOTAL SAS DISKS: 1
TOTAL MEMBER STATE NORMAL: 1

```

RAID POOL

A Storage Pool contains Physical Disks whose extents are parts of RAID sets that in turn are used to realize pools.

The RAID POOL object represents a Storage Pool. All RAID POOL object commands have a RAID subject and include a POOL=<object-id> object specification.

COMMANDS
<p>Description</p>
<p>RAID ASSIGN POOL =<object-id>NUMBER=<n> [PHYSICAL_DISK=<id1>,...,<idn>]</p> <p>Assigns specified pool to a number and to an actual disk location where n is the number of physical disks to assign.</p>
<p>RAID CLEAR POOL =<object-id> AUTO_WRITE_LOCK[CRITICAL [FORCE]</p> <p>Clears the specified condition of the pool (either auto_write_lock or critical) which allows the user to re-write that block of data, thus clearing a bad block. Optional parameter of FORCE clears the pool without asking questions. A wild card (*) for <object-id> may be used to clear the condition for all Pools within the subsystem.</p>
<p>RAID CREATE POOL [BLOCK_SIZE=<value>][CHUNK_SIZE=<value>] [ASSIGN_POLICY=([SAS SATA],15000RPM 10000RPM 7200RPM 5400RPM 0RPM SSD),[<capacity-raw>GB]][NUMBER=<n> [PHYSICAL_DISK=<id1>, ..., <idn>]]</p> <p>Create a POOL of a specified BLOCK_SIZE and CHUNK_SIZE in an integer number of KiB and defines it as either SAS or SATA and a specified physical location. Omission of a member of the ASSIGN_POLICY n-tuple indicates no constraint in that dimension. Default block size is 512 bytes; default chunk size is 128K. Default Assign_Policy is None. SSD is a synonym for 0 RPM.</p>
<p>RAID DELETE POOL=<object-id> [FORCE]</p> <p>Deletes the specified RAID POOL. POOL must be emptied before it is deleted. Note: To empty the pool is to remove all VDS that reside in the pool, (not empty physical disks.)</p>
<p>RAID LOCATE POOL=<object-id></p> <p>Illuminates the LED on drives in the pool specified.</p>
<p>RAID SET POOL=<object-id> <attribute-name>=<value> [<attribute-name>=<value>...]</p> <p>Assigns the listed attributes to the specified pool as listed below.</p>
<p>RAID SHOW POOL=<object-id> [VIRTUAL_DISKS] [PHYSICAL_DISKS] [ALL_ATTRIBUTES]</p> <p>Displays the specified RAID POOL with its associated VIRTUAL_DISKS, PHYSICAL_DISKS, and attributes.</p>

ATTRIBUTES
<p>Description</p>
<p>ASSIGN_POLICY=([SAS SATA],15000RPM 10000RPM 7200RPM 5400RPM 0RPM SSD),[<capacity-raw>GB])</p> <p>Defines whether drives should be treated as SAS or SATA. Note that the Omission of a member of the ASSIGN_POLICY n-tuple indicates no constraint in that dimension location of the system.</p>
<p>DISK_TIMEOUT=<timeout> NONE</p> <p>Specifies the timeout to wait between when a powered Physical Disk becomes inaccessible and when a RebuildFull begins. Default value is 10 minutes. The range of values is zero (0) to 240 minutes. If DISK_TIMEOUT is 0 and the disk disappears to the system, the drive will be failed immediately.</p>

<p>ERASE_POLICY=(SECURE ZERO NOERASE,<priority> Priority is an integer with a range of 1 to 99.</p>
<p>FULL_STRIPED_WRITE_CACHING[=TRUE FALSE] Enables/disables full_striped_write_caching per pool.</p>
<p>INITIALIZE_POLICY=(ALLOW_IO NO_IO,<priority> Priority is an integer with a range of 1 to 99.</p>
<p>MIRRORED_WRITE_BACK_CACHE[=TRUE FALSE] Enables/disables the mirror write back cache coherency per pool.</p>
<p>NAME="string" This is how you name a pool. Specified by the user to identify (set the name of) the Application Stack. If there are spaces in the name, the name must be enclosed with quotes ("). To clear a previously entered name, enter an empty string as follows: NAME="".</p>
<p>PARITY_CHECK_ON_READ[=TRUE FALSE] Enables/disables parity_check_on_read per pool.</p>
<p>RAID_LEVELS_SUPPORTED=RAID-0 RAID-1 RAID-5 RAID-6</p>
<p>READ_AHEAD_CACHING[=TRUE FALSE] Enables/disables read_ahead_caching per pool.</p>
<p>REBUILD_FULL_POLICY=<priority> Specifies the policy to be used when a Physical Disk that is associated with the Storage Pool is fully rebuilt. It specifies the Priority for the Background Job that will perform the RebuildFull. Default value specifies a Priority of 80%. Priority is an integer with a range of 1 to 99.</p>
<p>REBUILD_PARTIAL_POLICY=<priority> Specifies the policy to be used when a Physical Disk that is associated with the Storage Pool is partially rebuilt.. It specifies the Priority for the Background Job that will perform the RebuildPartial. Default value specifies a Priority of 90%. Priority is an integer with a range of 1 to 99.</p>
<p>SCRUB_POLICY=<priority> Priority is an integer with a range of 1 to 99.</p>
<p>SPARE_POOL=<object-id> Specifies the Global Spare Pool . Default value is null.</p>
<p>SPARING_POLICY=AUTOMATIC MANUAL DISTRIBUTED Specifies the policy used to repair failed disks within the Storage Pool. Default is AUTOMATIC</p>

VERIFY_POLICY=<priority>

Priority is an integer with a range of 1 to 99.

WRITE_BACK_CACHING[=TRUE|FALSE]

Enables/disables write_back_caching per pool.

Usage Guidelines

Storage Pools must be explicitly created by the user.

A wild-card object-id may be used in the SHOW command.

The shortcut VD can be used in place of VIRTUAL_DISK.

CRITICAL STATE: If SATAssure is enabled for RAID5 array and one of the drives returns bad data, the VD would be marked as “CRITICAL” since in RAID5, system is not able to correct data. The CRITICAL STATE would indicate a bad block of data. Use the RAID CLEAR POOL CRITICAL command to clear the condition (and the bad block) and allow the user to re-write the data. A power off condition will also trigger a critical state.

Examples

- To create a POOL with a specified raid level of RAID6, chunk size of 256 kb and 10 blocks.

```
RAID[0]$ CREATE POOL RAID LEVEL=RAID6 CHUNK=256KB BLOCKS NUMBER=10
POOL 0 OID=0X18330000 CREATE STATUS=' SUCCESS' (0X0)
(CAN SHORTEN)
RAID[0]$ CREATE POOL RAID=RAID6 CHUNK=256K NUMBER=10
```

- To delete a specified POOL (0).

```
RAID[0]$ DELETE POOL=0
ARE YOU SURE YOU WANT TO DELETE POOL 0X0 [YES]?
POOL 0 OID=0X18330000 DELETION STATUS=' SUCCESS' (0X0)
```

```
RAID[0]$ SHOW POOL *
NO POOLS SUBSIST
```

- Note: you cannot use wild-card <object-id> to delete any or all POOLs.

```
RAID[0]$ DELETE POOL *
WILDCARD NOT ALLOWED, PLEASE BE SPECIFIC:
VALUE DESCRIPTION FOR 'POOL':
  POOL <OBJECT-ID>
                PROVIDE AN OBJECT IDENTIFIER
```

- To locate a specified RAID POOL:

```
RAID[0]$ LOCATE POOL 1
POOL 1 OID=0X18370001 LOCATED WITH STATUS=' SUCCESS' (0X0)
```

- To set a RAID SET POOL with a specified object ID and assigns it the specified name.

```
RAID[0]$ SET POOL=1 NAME=POOL-1
POOL 1 OID=0X18370001 ATTRIBUTES SET WITH STATUS=' SUCCESS' (0X0)
RAID[0]$ SHOW POOL *
OID: 0X18370001 INDEX: 0X0001 NAME: POOL-1
```

- To display the specified RAID POOL with its associated attributes.

```
TOTAL STORAGE POOLS: 8

6620-8 RAID[0]$ SHOW POOL 0 ALL
INDEX: 0
OID: 0X18690000
TYPE: STORAGE
NAME: POOL-0
CHUNK SIZE: 256KB (0X200 BLOCKS)
BLOCK SIZE: 512
RAID TYPE: RAID6
FREE RAID6 CAPACITY: 0 GB
MAX VD SIZE: 0 GB
TOTAL CAPACITY: 3520 GB
UUID: 60001FF070E5000000000000D18690000
GLOBAL SPARE POOL: 0X18770007
DISKTIMEOUT(FRT): 10 MINUTES
INIT POLICY: ALLOW_IO
INIT PRIORITY: 50%
FULL REBUILD PRIORITY: 80%
FRACTIONAL REBUILD PRIORITY: 90%
SPARING POLICY: AUTOMATIC
ASSIGN POLICY:
  DEVICE TYPE: SAS
  ROTATION SPEED: NA
  RAW CAPACITY: NA
SATASSURE: TRUE
CACHE SETTINGS:
  FULL STRIPE WRITE: TRUE
  IO ROUTING: TRUE
  MIRRORING: TRUE
  READ AHEAD: TRUE
  WRITE BACK: TRUE
INITIALIZING: FALSE
REBUILDING: FALSE
PAUSED: FALSE
AUTOWRITELOCK: FALSE
CRITICAL: FALSE
CURRENT HOME: 0X38000000 0X00000000 (LOCAL)
FUTURE HOME: 0XFFFFFFFF 0X00000000
PREFERRED HOME: 0X38000000 0X00000000 (LOCAL)
BKGDJOB OID: INACTIVE
TOTAL PHY DISKS 10
STATE: NORMAL
MEMBER SIZE: 352 GB
  PID STATE UUID
  0X0001 NORM 0X5000C5000A7ADCC4
  0X0002 NORM 0X5000C5000A79B7EC
  0X0003 NORM 0X5000C5000A7ADCCC
  0X0004 NORM 0X5000C5000A7AE0C8
  0X0005 NORM 0X5000C5000A7ADBDC
  0X0006 NORM 0X5000C5000A7ADAE4
  0X0007 NORM 0X5000C5000A7AD7FC
  0X0051 NORM 0X5000C5000A7ADBEC
  0X0009 NORM 0X5000C5000A7B5208
  0X000A NORM 0X5000C5000A7B3F24
```

TOTAL STORAGE POOLS: 1

- To display the all RAID POOL using wild card *:

```
6620-8 RAID[0]$ SHOW POOL *
IDX|NAME |STATE |CHUNK|RAID| FAULTS |TOTAL|FREE|MAX |DISK| GLOBAL|SPARE |
CAP GB|CAP GB|VD GB |SETTINGS | JOBS |T/O| SPARE POOL|POLICY|
```

0	POOL-0	NORMAL	256	6	3520	0	0	S	W	M	R	F	I	10	0X18770007	AUTO
1	POOL-1	NORMAL	128	6	3520	0	0	S	W	M	R	F	I	10	0X18770007	AUTO
2	POOL-2	NORMAL	64	6	3520	0	0	S	W	M	R	F	I	10	0X18770007	AUTO
3	POOL-3	NORMAL	32	6	3520	0	0	S	W	M	R	F	I	10	0X18770007	AUTO
4	POOL-4	NORMAL	256	5	1760	0	0	S	W	M	R	F	I	10	0X18770007	AUTO
5	POOL-5	NORMAL	NA	1	704	0	0	S	W	M	R	F	I	10	0X18770007	AUTO
6	POOL-6	NORMAL	NA	1	704	0	0	S	W	M	R	F	I	10	0X18770007	AUTO
8	POOL-8	NORMAL	32	5	3168	0	0	W	M	R	F	I		10	0X18770007	AUTO

RAID POWER_SUPPLY

All RAID POWER_SUPPLY object commands have a RAID subject and include a PWER_SUPPLY=<object-id> object specification.

COMMANDS
Description
RAID LOCATE POWER_SUPPLY =<enclosure-id>, <power-supply-id> Send the identify command to the power supply and blink the blue identify LED on it.
RAID SHOW POWER_SUPPLY =<enclosure-id>, <power-supply-id>[COUNTERS][ALL_ATTRIBUTES] Displays all counters and attributes for the specified power supply.

ATTRIBUTES
Description
none

Usage Guidelines

A wild-card <object-id> (*) may be used in the SHOW command.

Examples

- To display all attributes of all power supplies:

```
6620-8 RAID[0]$ SHOW POWER_SUPPLY *
```

IDX	ENCL	POS	POWER		AC FAIL	DC FAIL	OK	INDICATORS			SES STATUS
			STATE	PRESENT				FAULT	FAILURE	LOCATE	
1	1	1	ON	TRUE	FALSE	FALSE	ON	OFF	OFF	OFF	OK
2	1	2	ON	TRUE	FALSE	FALSE	ON	OFF	OFF	OFF	OK

TOTAL POWER SUPPLIES: 2

- To display all attributes of a specified power supply:

```
6620-8 RAID[0]$ SHOW POWER_SUPPLY 1 1 ALL
```

```
SUB INDEX: 1
SUB OID: 0X60000001
ENCLOSURE INDEX: 1
ENCLOSURE OID: 0X50000001
POSITION: 1
SES STATUS: OK
POWER STATE: ON
PRESENT: TRUE
AC MAINS FAILED: FALSE
DC FAILED: FALSE
OK INDICATOR: ON
FAULT INDICATOR: OFF
PREDICTED FAILURE IND: OFF
LOCATE INDICATOR: OFF
LOCATION: PSU 1
PART NUMBER: PWR-00028-02-A
SERIAL NUMBER: CATEC0008ARVF040
FIRMWARE VERSION: C103
```

TOTAL POWER SUPPLIES: 1

RAID PROCESSOR

All RAID PROCESSOR object commands have a RAID subject and include a PROCESSOR =<object-id> object specification.

COMMANDS

Description

RAID SHOW PROCESSOR =<object-id> [ALL_ATTRIBUTES]

Displays all attributes for the specified RAID PROCESSOR.

ATTRIBUTES

None.

Usage Guidelines

A wild-card <object-id> (*) may be used in the SHOW command.

Examples

- To display the attributes of a specified RAID PROCESSOR 0:

```
6620-8 RAID[0]$ SHOW PROCESSOR 0 ALL
INDEX:                0
OID:                  0X40000000
NAME:                 0
PARENT RP CONTROLLER INDEX: 0
PARENT RP CONTROLLER OID: 0X38000000
```

TOTAL RAID PROCESSORS: 1

- To display all attributes of the all RAID PROCESSORS:

```
6620-8 RAID[0]$ SHOW PROCESSOR *
OID: 0X40000000 INDEX: 0000 NAME: 00000000
OID: 0X40000001 INDEX: 0001 NAME: 00000001
```

TOTAL RAID PROCESSORS: 2

RAID SLOT

All RAID SLOT object commands have a RAID subject and include a SLOT =<object-id> object specification.

COMMANDS

Description

RAID SHOW SLOT =<object-id> [ALL_ATTRIBUTES]

Displays all attributes for the specified RAID PROCESSOR.

ATTRIBUTES

None.

Usage Guidelines

A wild-card <object-id> (*) may be used in the SHOW command.

Examples

- To display the attributes of using wild card *:

```
RAID[0]$ SHOW SLOT *
6620-8 RAID[0]$ SHOW SLOT *
```

IDX	ENCL	POS	PHYSICAL DISK		TYPE	POWER STATE	PRESENT	INDICATORS				SES STATUS
			IDX	ID				OK	FAULT	FAILURE	LOCATE	
1	1	1	80	0X5000C5000A79B9D8	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
2	1	2	3	0X5000C5000A7ADCCC	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
3	1	3	77	0X5000C5000A7ADA74	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
4	1	4	42	0X5000C5000A7B5DC8	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
5	1	5	40	0X5000C5000A7B60BC	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
6	1	6	21	0X5000C5000A7B4864	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
7	1	7	7	0X5000C5000A7AD7FC	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
8	1	8	1	0X5000C5000A7ADCC4	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
9	1	9	45	0X5000C5000A79AD88	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
10	1	10	44	0X5000C5000A7B54DC	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
11	1	11	27	0X5000C5000A7B5E74	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
12	1	12	49	0X5000C5000A7B46FC	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
13	1	13	14	0X5000C5000A7B6030	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
14	1	14	43	0X5000C5000A7B4EE0	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
15	1	15	19	0X5000C5000A7B6048	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
16	1	16	25	0X5000C5000A7B5A68	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
17	1	17	33	0X5000C5000A7B5694	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
18	1	18	15	0X5000C5000A7B6034	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
19	1	19	12	0X5000C5000A7B6018	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
20	1	20	9	0X5000C5000A7B5208	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
21	1	21	36	0X5000C5000A7B5C98	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
22	1	22	30	0X5000C5000A7B4198	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
23	1	23	24	0X5000C5000A7B4274	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
24	1	24	48	0X5000C5000A7B44FC	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
25	1	25	74	0X5000C5000A7B5FE8	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
26	1	26	50	0X5000C5000A7B5008	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
27	1	27	6	0X5000C5000A7ADAE4	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
28	1	28	18	0X5000C5000A7B5450	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
29	1	29	31	0X5000C5000A7B4B98	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
30	1	30	72	0X5000C5000A79B194	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
31	1	31	26	0X5000C5000A7B4F78	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
32	1	32	20	0X5000C5000A7B4464	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
33	1	33	34	0X5000C5000A7B44A8	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
34	1	34	41	0X5000C5000A7ADE44	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
35	1	35	79	0X5000C5000A7B5DF4	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
36	1	36	47	0X5000C5000A7B4FEC	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
37	1	37	17	0X5000C5000A7B7928	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
38	1	38	11	0X5000C5000A7B4234	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
39	1	39	46	0X5000C5000A7B78C0	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
40	1	40	13	0X5000C5000A7B4148	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
41	1	41	4	0X5000C5000A7AE0C8	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
42	1	42	29	0X5000C5000A7AD800	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK

43	1	43	35	0X5000C5000A7B559C	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
44	1	44	28	0X5000C5000A7B5480	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
45	1	45	32	0X5000C5000A7AD710	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
46	1	46	16	0X5000C5000A7B534C	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
47	1	47	5	0X5000C5000A7ADBDC	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
48	1	48	23	0X5000C5000A7B525C	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
49	1	49	82	0X5000C5000A7ADBC0	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
50	1	50	37	0X5000C5000A7ADC20	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
51	1	51	10	0X5000C5000A7B3F24	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
52	1	52	39	0X5000C5000A7AD734	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
53	1	53	76	0X5000C5000A7AD874	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
54	1	54	38	0X5000C5000A7ADF24	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
55	1	55	22	0X5000C5000A7B4D60	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
56	1	56	73	0X5000C5000A7AD86C	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
57	1	57	78	0X5000C5000A7ADB74	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
58	1	58	81	0X5000C5000A7ADBBC	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
59	1	59	2	0X5000C5000A79B7EC	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK
60	1	60	75	0X5000C5000A79B894	UNKN	ON	TRUE	OFF	OFF	OFF	OFF	OK

TOTAL DISK SLOTS: 60

- To display the attributes of a specified RAID SLOT 1:

```
6620-8 RAID[0]$ SHOW SLOT 1 1 ALL
SUB INDEX: 1
SUB OID: 0X58000001
ENCLOSURE INDEX: 1
ENCLOSURE OID: 0X50000001
POSITION: 1
SES STATUS: OK
PHYSICAL DISK INDEX: 80
PHYSICAL DISK OID: 0X20660050
PHYSICAL DISK ID: 0X5000C5000A79B9D8
TYPE: UNKNOWN
POWER STATE: ON
PRESENT: TRUE
OK INDICATOR: OFF
FAULT INDICATOR: OFF
PREDICTED FAILURE IND: OFF
LOCATE INDICATOR: OFF
```

TOTAL DISK SLOTS: 1

RAID SPARE_POOL

A Global Spare Pool contains Physical Disks that can be used as spare disks in one or more Storage Pools.

All RAID SPARE_POOL object commands have a RAID subject and include a SPARE_POOL=<object-id> object specification.

COMMANDS
Description
RAID CREATE SPARE POOL [BLOCK_SIZE=<value> Creates a SPARE_POOL in the specified block size.
RAID DELETE SPARE_POOL=<object-id> [FORCE] Deletes the specified RAID SPARE_POOL.
RAID LOCATE SPARE_POOL=<object-id> Illuminates the LED on the disk in the slot.
RAID SET SPARE_POOL=<object-id> <attribute-name>=<value> [<attribute-name>=<value>...] Assigns the listed attributes to the specified pool.
RAID SHOW SPARE_POOL=<object-id> [ALL_ATTRIBUTES] [COUNTERS] Displays the attributes of a specified RAID SPARE_POOL.
RAID SHOW SPARE_POOL=<object-id> [PHYSICAL_DISKS] [POOLS] Displays the physical disks associated with the specified RAID SPARE_POOL.

ATTRIBUTES
Description
DISK_TIMEOUT=<timeout> NONE Specifies the timeout to wait between when a powered Physical Disk becomes inaccessible and when a RebuildFull begins. Default value is 10 minutes. The range of values is zero (0) to 240 minutes. If DISK_TIMEOUT is 0 and the disk disappears to the system, the drive will be failed immediately.
SPARE_POOL=<object-id> Specifies the Global Spare Pool . Default value is null.
NAME="string" Specified by the user to identify the Spare Pool. If there are spaces in the name, the name must be enclosed with quotes (").

Usage Guidelines

Global Spare Pools must be explicitly created with management directives. On creation, the value of the DISK_TIMEOUT is set to 10 minutes.

Each Storage Pool has an attribute that designates its Global Spare Pool that must be designated by the user.

A wild-card object-id may be used in the SHOW command.

Examples

- To create a Spare Pool:

```
RAID[0]$ CREATE SPARE
SPARE POOL 8 OID=0X1E910008 CREATE STATUS='SUCCESS' (0X0)
RAID[0]$ SHOW SPARE 8 ALL
OID:                0X1E910008
TYPE:               GLOBAL SPARE
NAME:               1E910008
BLOCK SIZE:        0X200
DISKTIMEOUT(FRT): 10 MINUTES
TOTAL CAPACITY:    0 MBS
UUID:              0X00
TOTAL PHY DISKS    0
```

- To set RAID SET SPARE_POOL (8); note the DiskTimeout Value compared with the create spare output:

```
RAID[0]$ SET SPARE 8 DISK=20
SPARE POOL 8 OID=0X1E910008 ATTRIBUTES SET WITH STATUS='SUCCESS' (0X0)
RAID[0]$ SHOW SPARE 8 ALL
OID:                0X1E910008
TYPE:               GLOBAL SPARE
NAME:               1E910008
BLOCK SIZE:        0X200
DISKTIMEOUT(FRT): 20 MINUTES
TOTAL CAPACITY:    0 MBS
UUID:              0X00
TOTAL PHY DISKS    0
```

- To assign PD to the spare and then display them:

```
RAID[0]$ ASSIGN PD 0X268F005E TO POOL 8
PHYSICAL_DISK 94 OID=0X268F005E ASSIGNED TO POOL 8 OID=0X1E910008
STATUS='SUCCESS' (0X0)
[COMMENT: NOW ISSUE THE SHOW SPARE_POOL=8 PD]
RAID[0]$ SHOW SPARE 8 PD
OID: 0X268F005E INDEX: 0X005E
RAID[0]$ SHOW SPARE 8 PD ALL
OID:                0X268F005E
POOL OID:           0X1E910008
CAPACITY:           417792 MBS (0X33000000 BLOCKS)
RAW CAPACITY:       429247 MBS (0X3465F870 BLOCKS)
BLOCK SIZE:         512
ENABLED DISK CH:    0X11 0X14
DISK SLOT:          1:59
VENDOR ID:          SEAGATE
PRODUCT ID:         ST3450856SS
PRODUCT REVISION:  0004
SERIAL NUMBER:      3QQ069M0000099171WCU
HEALTH STATE:       GOOD
ROTATION SPEED:     15000 RPM
DEVICE TYPE:        SAS
MEMBER STATE:       NORMAL
SPARE:              TRUE
FAILED:             FALSE
UUID:               0X5000C50004D4D0880
```

- To show all spares using wild card *:

RAID[0]\$ SHOW SPARE *

IDX	NAME	BLOCKS	DISK T/O	TOTAL CAP GB	TOTAL PDS	STORAGE POOL	IDX
7	SPARE_POOL-7	512	10	704	2		0 1 2 3 4 5 6 8

TOTAL SPARE POOLS: 1

- To show all attributes of specified spare pool:

RAID[0]\$ SHOW SPARE 7 ALL

```

INDEX: 7
OID: 0X18770007
TYPE: GLOBAL SPARE
NAME: SPARE_POOL-7
BLOCK SIZE: 512
DISKTIMEOUT (FRT): 10 MINUTES
TOTAL CAPACITY: 704 GB
UUID: 0X0000000000000000
TOTAL PHY DISKS: 2
STORAGE POOL LIST:
INDEX: 0  OID:0X18690000
1  OID:0X186B0001
2  OID:0X186D0002
3  OID:0X186F0003
4  OID:0X18710004
5  OID:0X18730005
6  OID:0X18750006
8  OID:0X187F0008
    
```

TOTAL SPARE POOLS: 1

- To show physical disk of specified spare pool:

RAID[0]\$ SHOW SPARE 7 PD

ENCL	SLOT	VENDOR	PRODUCT ID	TYPE	CAP GB	RPM	REVISION	SERIAL NUMBER	POOL	HEALTH STATE	IDX	STATE
1	26	SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ143L1000099173XQF	7	SPARE	50	NORM
5000C5000A7B5008												
1	32	SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ1458M00009916F7HL	7	SPARE	20	NORM
5000C5000A7B4464												
TOTAL PHYSICAL DISKS:		2										
TOTAL ASSIGNED DISKS:		2										
TOTAL UNASSIGNED DISKS:		0										
TOTAL SAS DISKS:		2										
TOTAL MEMBER STATE NORMAL:		2										

- To show all attributes of the physical disk of specified spare pool:

```
6620-8 RAID[0]$ SHOW SPARE 7 PD ALL
INDEX:                50
OID:                  0X20820032
POOL INDEX:           7
POOL OID:             0X18770007
CAPACITY:             352 GB
RAW CAPACITY:         372 GB(BASE 2)/400 GB(BASE 10)
BLOCK SIZE:          512
ENABLED DISK CH:     0X20 0X20
ENCLOSURE INDEX:     1
ENCLOSURE OID:       0X50000001
DISK SLOT:           26 (1:26)
VENDOR ID:           SEAGATE
PRODUCT ID:          ST3400755SS
PRODUCT REVISION:    0003
SERIAL NUMBER:       3RJ143L1000099173XQF
HEALTH STATE:        GOOD
ROTATION SPEED:      7200 RPM
DEVICE TYPE:         SAS
MEMBER STATE:        NORMAL
STATE:               READY
SPARE:               TRUE
FAILED:              FALSE
UUID:                0X5000C5000A7B5008
```

```
INDEX:                20
OID:                  0X20140014
POOL INDEX:           7
POOL OID:             0X18770007
CAPACITY:             352 GB
RAW CAPACITY:         372 GB(BASE 2)/400 GB(BASE 10)
BLOCK SIZE:          512
ENABLED DISK CH:     0X2 0X2
ENCLOSURE INDEX:     1
ENCLOSURE OID:       0X50000001
DISK SLOT:           32 (1:32)
VENDOR ID:           SEAGATE
PRODUCT ID:          ST3400755SS
PRODUCT REVISION:    0003
SERIAL NUMBER:       3RJ1458M00009916F7HL
HEALTH STATE:        GOOD
ROTATION SPEED:      7200 RPM
DEVICE TYPE:         SAS
MEMBER STATE:        NORMAL
STATE:               READY
SPARE:               TRUE
FAILED:              FALSE
UUID:                0X5000C5000A7B4464
```

```
TOTAL PHYSICAL DISKS:    2
TOTAL ASSIGNED DISKS:    2
TOTAL UNASSIGNED DISKS:  0
TOTAL SAS DISKS:         2
TOTAL MEMBER STATE NORMAL: 2
```

RAID SUBSYSTEM

All RAID commands begin with the subject, RAID. All RAID SUBSYSTEM object commands have a RAID subject and include a SUBSYSTEM object specification with no object-id.

COMMANDS
Description
RAID CLEAR SUBSYSTEM MIR_STATE [UID=<value>] Resolves the MIR (Manual Intervention Required) state of the subsystem.
RAID CLEAR SUBSYSTEM ULA [FORCE] Clears the ULA stored by the Subsystem and reacquires it from a present Controller. The CLUI will ask for confirmation UNLESS the FORCE qualifier is specified.
RAID CLEAR SUBSYSTEM CONFIGURATION Clears the current configuration of the subsystem.
RAID SET SUBSYSTEM <attribute-name>=<value> [<attribute-name>=<value>...] Assigns the listed attributes to the specified subsystem.
RAID SHOW SUBSYSTEM [ALL_ATTRIBUTES] Displays all attributes of the subsystem.
RAID SHOW SUBSYSTEM [COUNTERS] Displays COUNTERS of the subsystem.
RAID SHUTDOWN SUBSYSTEM [SHUTDOWN] Shuts down the subsystem.
RAID SHUTDOWN SUBSYSTEM [RESTART][FORCE] Performs a shutdown followed by a restart of the system.

ATTRIBUTES
Description
DATE_AND_TIME=<year>:<month>:<day>:<hour>:<minute>:<second> Sets the current date and time of the controllers. Time will be in GMT (Greenwich Mean Time) time zone. Changing time zones is not supported currently.
LICENSE_KEY="string" Add a new license key to the RAID subsystem.
LOCATE_DWELL_TIME=<integer> Sets a time in seconds that locate beacons within the RAID Subsystem remain on until they are automatically turned off. Default value is 120 seconds. Valid values are between 0 and 65535 seconds.
NAME="string" Specified by the user to identify the subsystem. If there are spaces in the name, the name must be enclosed with quotes ("").

Usage Guidelines

Manual Intervention Required (MIR) represents a condition with the Controller that requires the user to provide a solution before proceeding with normal controller operations. This is to guard against the controller firmware from executing operations that may not necessarily be the desired operation of the user. These conditions will most likely be seen in a new system installation environment. For example, when a system is booted and the backend physical disks have never been installed behind the Controllers, the controller firmware has never had a chance to write out configuration metadata. The Controller recognizes that there is no valid metadata and requires the user to acknowledge proceeding or not.

Examples

- To resolve the MIR (Manual Intervention Required) state:

```
RAID[0]$ CLEAR SUBSYSTEM MIR
RAID SUBSYSTEM MIR_STATE CLEARED STATUS=' SUCCESS' (0X0)
```

- To change the locate dwell time from 130 to 30 seconds.

```
RAID[0]$ SET SUBSYSTEM LOCATE_DWELL_TIME=30
SUBSYSTEM ATTRIBUTES SET STATUS=' SUCCESS' (0X0)
```

- To set the current date and time of the controllers.

```
RAID[0]$ SET SUBSYSTEM DATE AND TIME=2009:02:11:11:38:00
SUBSYSTEM ATTRIBUTES SET STATUS=' SUCCESS' (0X0)
```

- To display all attributes of the subsystem.

```
RAID[0]$ SHOW SUB ALL
RP SUBSYSTEM NAME:      6620-8
UID:                    60001FF070E500000000000030000000
SUBSYSTEM TIME:         FRI DEC 4 15:51:25 2009
LOCATE DWELL TIME:      120 SECONDS
ENABLED LICENSES:       RAID6 SATASSURE
```

- Shuts down the subsystem (RAID firmware) but not the underlying Linux file system:

```
RAID[0]$ SHUTDOWN SUBSYSTEM
RAID SUBSYSTEM SHUTTING DOWN WITH STATUS=' SUCCESS' (0X0)
```

RAID SYNCHRONIZE

All RAID SYNCHRONIZE object commands have a RAID subject and include a SYNCHRONIZE=<object-id> object specification.

COMMANDS
Description
RAID SYNCHRONIZE SUBSYSTEM =<CONTROLLER-ID> Synchronize the specified controller.
RAID SYNCHRONIZE SUBSYSTEM LOGS Synchronize the controllers log disk.

ATTRIBUTES
Description
none

Examples

- To synchronize the controllers log disk, which syncs the Event Logs, ensures any logs currently in memory are saved to the eventlog disk.

```
6620-8 RAID[0]$ SYNCHRONIZE SUBSYSTEM LOGS
SUBSYSTEM LOGS SYNCHRONIZED WITH STATUS='SUCCESS' (0X0)
6620-8 RAID[0]$
```

RAID TEMPERATURE

All RAID TEMPERATURE object commands have a RAID subject and include a TEMPERATURE=<object-id> object specification.

COMMANDS

Description

RAID SHOW TEMPERATURE =<enclosure-id>, <temperature-id>[COUNTERS][ALL_ATTRIBUTES]
Displays all counters and attributes for the specified.

ATTRIBUTES

Description

none

Usage Guidelines

A wild-card <object-id> (*) may be used in the SHOW command.

Examples

- To show all temperature attributes of all enclosures using wild card:

```
RAID[0]$ SHOW TEMP *
```

IDX	ENCL	POS	TEMP (C)	PRESENT	OVER TEMP		INDICATORS		SES	STATUS
					WARNING	FAILURE	FAILURE	LOCATE		
1	0	1	36	TRUE	FALSE	FALSE	OFF	OFF	OK	
2	0	2	62	TRUE	FALSE	FALSE	OFF	OFF	OK	
3	0	3	66	TRUE	FALSE	FALSE	OFF	OFF	OK	
4	0	4	43	TRUE	FALSE	FALSE	OFF	OFF	OK	
1	1	1	33	TRUE	FALSE	FALSE	OFF	OFF	OK	
2	1	2	31	TRUE	FALSE	FALSE	OFF	OFF	OK	
3	1	3	25	TRUE	FALSE	FALSE	OFF	OFF	OK	
4	1	4	26	TRUE	FALSE	FALSE	OFF	OFF	OK	
5	1	5	30	TRUE	FALSE	FALSE	OFF	OFF	OK	
6	1	6	31	TRUE	FALSE	FALSE	OFF	OFF	OK	
1	2	1	36	TRUE	FALSE	FALSE	OFF	OFF	OK	
2	2	2	55	TRUE	FALSE	FALSE	OFF	OFF	OK	
3	2	3	60	TRUE	FALSE	FALSE	OFF	OFF	OK	
4	2	4	40	TRUE	FALSE	FALSE	OFF	OFF	OK	

TOTAL TEMPERATURE SENSORS: 14

```
6620-8 RAID[0]$ SHOW TEMP 0 1 ALL
SUB INDEX: 1
SUB OID: 0X70000001
ENCLOSURE INDEX: 0
ENCLOSURE OID: 0X50000000
POSITION: 1
SES STATUS: OK
TEMPERATURE (DEG C): 36
PRESENT: TRUE
OVER TEMP FAILURE: FALSE
OVER TEMP WARNING: FALSE
PREDICTED FAILURE IND: OFF
LOCATE INDICATOR: OFF
```

TOTAL TEMPERATURE SENSORS: 1

RAID UNASSIGNED_POOL

NOTE: There is only one Unassigned Disk Pool and it cannot be created or deleted.

The Unassigned Disk Pool contains both newly discovered Physical Disks and those that have:

- NOT been assigned to another Pool and
- FAILED and/or have been automatically replaced per sparing policy.

All RAID UNASSIGNED_POOL object commands have a RAID subject and include an UNASSIGNED_POOL object specification with no object-id.

COMMANDS
Description
RAID SHOW UNASSIGNED_POOL [FAILED] Displays any UNASSIGNED_PHYSICAL_DISKS and those that have failed
RAID LOCATE UNASSIGNED_POOL [FAILED] Illuminates the LED on drives that are unassigned and that have failed if specified.
RAID SHOW UNASSIGNED_POOL [ALL_ATTRIBUTES] Displays all attributes of the UNASSIGNED_POOL.
RAID SHOW UNASSIGNED_POOL [PHYSICAL_DISKS] Displays a list of the currently unassigned physical disks.

ATTRIBUTES

None

Usage Guidelines

A wild-card object-id (*) may be used in the SHOW command.

EXAMPLE

- To display all unassigned physical disks:

```
6620-8 RAID[0]$ SHOW UNASSIGNED PD
```

ENCL	SLOT	VENDOR	PRODUCT ID	TYPE	CAP GB	RPM	REVISION	SERIAL NUMBER	POOL	HEALTH STATE	IDX	STATE
		WWN										
1	40	SEAGATE	ST3400755SS	SAS	372	7.2K	0003	3RJ145DC00009916F8J4	UNAS	GOOD	13	READY
5000C5000A7B4148												
TOTAL PHYSICAL DISKS:			1									
TOTAL ASSIGNED DISKS:			0									
TOTAL UNASSIGNED DISKS:			1									
TOTAL SAS DISKS:			1									

- To display all unassigned pools:

```
RAID[0]$ SHOW UNASSIGNED -ALL
INDEX:          65535
OID:            0X1800FFFF
TYPE:           UNASSIGNED
CAPACITY:       8 GB
FAILED CAPACITY: 0 GB
TOTAL PHY DISKS 1
```

```
TOTAL UNASSIGNED POOLS: 1
```

RAID UPS

All RAID UPS object commands have a RAID subject and include a UPS=<object-id> object specification.

COMMANDS
Description
RAID LOCATE UPS =<enclosure-id>, <ups-id> Send the identify command to the UPS and blink the blue identify LED on it.
RAID SHOW UPS =<enclosure-id>, <ups-id>[COUNTERS][ALL_ATTRIBUTES] Displays all counters and attributes for the specified UPS.

ATTRIBUTES
Description
none

Usage Guidelines

A wild-card <object-id> (*) may be used in the SHOW command.

Examples

- To display all UPS using wild card *:

```
6620-8 RAID[0]$ SHOW UPS *
```

IDX	ENCL	POS	PRESENT	CHARGE	HOLD UP	ENABLED	AC FAIL	HEALTH	INDICATORS			SES STATUS
									FAULT	FAILURE	LOCATE	
1	0	1	TRUE	UNKN	UNSUPP	TRUE	FALSE	OK	OFF	OFF	OFF	OK
1	2	1	TRUE	UNKN	UNSUPP	TRUE	FALSE	OK	OFF	OFF	OFF	OK

TOTAL UPS: 2

- To display all information for specified UPS :

```
6620-8 RAID[0]$ SHOW UPS 0 1 ALL
SUB INDEX: 1
SUB OID: 0X80000001
ENCLOSURE INDEX: 0
ENCLOSURE OID: 0X50000000
POSITION: 1
SES STATUS: OK
CHARGE LEVEL: UNKNOWN
HOLD-UP TIME REMAINING: UNSUPPORTED
ENABLED: TRUE
AC FAILED: FALSE
PRESENT: TRUE
BATTERY HEALTH OK
FAULT INDICATOR: OFF
PREDICTED FAILURE IND: OFF
LOCATE INDICATOR: OFF
```

TOTAL UPS: 1

RAID VIRTUAL_DISK (VD)

The RAID VIRTUAL_DISK object represents a partition of a pool, where VD is an alias for VIRTUAL_DISK. All VIRTUAL_DISK object commands have a RAID subject and include a VIRTUAL_DISK=<object-id> object specification.

COMMANDS
Description
RAID CREATE VIRTUAL_DISK CAPACITY=<integer> MAXIMUM POOL =<object-id> RAID_LEVEL=RAID0 RAID1 RAID5 RAID5H RAID6 [BLOCK_SIZE=<integer>] Creates a RAID VIRTUAL_DISK with the specified capacity at the specified RAID level. CAPACITY is an integer number in multiples of 8 GB. Therefore, a CAPACITY=28 results in a VD that is 32 GB in size. When Maximum pool is specified, a RAID VIRTUAL_DISK is created with all available storage within the POOL. The BLOCK_SIZE value is an integer number of bytes.
RAID DELETE VIRTUAL_DISK =<object-id> [SECURE ZERO NOERASE] [FORCE] Deletes the specified VIRTUAL_DISK.
RAID SET VIRTUAL_DISK=<object-id> <attribute-name>=<value> [<attribute-name>=<value>...] Assigns the listed attributes to the specified VIRTUAL_DISK.
RAID SHOW VIRTUAL_DISK =<object-id> [ALL_ATTRIBUTES] Displays all attributes of the specified RAID VIRTUAL_DISK.

ATTRIBUTES
Description
NAME="string" Specified by the user to identify the VD. If there are spaces in the name, the name must be enclosed with quotes ("").
COUNTERS .

Usage Guidelines

A wild-card object-id may be used in the SHOW command.

The alias VD can be used in place of VIRTUAL_DISK.

The actual capacity of the VD created may be larger than the size specified.

Examples

- To create a RAID VIRTUAL_DISK with all available storage within the POOL with a specified object ID:

```
RAID[0]$ CREATE VIRTUAL_DISK POOL=0 CAPACITY=MAX
VIRTUAL_DISK 0 OID=0X88350000 CREATION STATUS=' SUCCESS' (0X0)
```

- To delete a specified RAID VIRTUAL_DISK:

```
RAID[0]$ DELETE VD=0
ARE YOU SURE YOU WANT TO DELETE VIRTUAL_DISK 0X0 [YES]?
VIRTUAL_DISK 0 OID=0X88350000 DELETION STATUS=' SUCCESS' (0X0)
RAID[0]$ SHOW VD *
NO VIRTUAL_DISKS SUBSIST
```

- To display a list of the specified RAID VIRTUAL_DISK (0) using the ALL parameter:

```
RAID[0]$ SHOW VD 0 ALL
INDEX:          0
OID:            0X88780000
NAME:           VD-0_0
POOL INDEX:     0
POOL OID:       0X18690000
CAPACITY:       2808 GB
OFFSET:         0X0
STATE:          READY
RAIDLEVEL:      RAID6
IO ROUTING:     TRUE
WBC:            TRUE
MIRRORED:       TRUE
INITIALIZING:   FALSE
PAUSED:         FALSE
AUTOWRITELOCK: FALSE
CRITICAL:       FALSE
CURRENT HOME:   0X38000000 0X00000000 (LOCAL)
FUTURE HOME:   0XFFFFFFFF 0X00000000
PREFERRED HOME: 0X38000000 0X00000000 (LOCAL)
BKGDJOB OID:    INACTIVE
UUID:           60001FF070E5000000000000D88780000
```

TOTAL VIRTUAL DISKS: 1

- To display a list of RAID VIRTUAL_DISK wild card *:

```
RAID[0]$ SHOW VD *
```

IDX	NAME	STATE	POOL	RAID	CAP	GB	SETTINGS	JOBS	HOME		BACKGROUND JOB	
									CURRENT	PREFERRED		
0	VD-0_0	READY	0	6	2808	W M I		0 (L)	0	0 (L)	0	INACTIVE
1	VD-1_1	READY	1	6	2808	W M I		1 (R)	0	1 (R)	0	INACTIVE
2	VD-2_2	READY	2	6	2808	W M I		0 (L)	0	0 (L)	0	INACTIVE
3	VD-3_3	READY	3	6	2808	W M I		1 (R)	0	1 (R)	0	INACTIVE
4	VD-4_4	READY	4	5	1400	W M I		0 (L)	0	0 (L)	0	INACTIVE
5	VD-5_5	READY	5	1	344	W M I		1 (R)	0	1 (R)	0	INACTIVE
6	VD-6_6	READY	6	1	344	W M I		0 (L)	0	0 (L)	0	INACTIVE
7	VD-7_8	READY	8	5	2808	W M I		1 (R)	0	1 (R)	0	INACTIVE

TOTAL VIRTUAL DISKS: 8

- To set a RAID CHANNEL with a specified object ID (0) and assign it the specified name (LINUX VD0) and to show all associated information for this virtual disk using ALL parameter:

```
6620-8 RAID[0]$ SET VD 0 NAME="LINUX VD0"
VIRTUAL_DISK 0 OID=0X88780000 SET ATTRIBUTES STATUS='SUCCESS' (0X0)
6620-8 RAID[0]$ SHOW VD 0 ALL
INDEX:          0
OID:            0X88780000
NAME:           LINUX VD0
POOL INDEX:     0
POOL OID:       0X18690000
CAPACITY:       2808 GB
OFFSET:         0X0
STATE:          READY
RAIDLEVEL:      RAID6
IO ROUTING:     TRUE
WBC:            TRUE
MIRRORED:       TRUE
INITIALIZING:   FALSE
PAUSED:         FALSE
AUTOWRITELOCK: FALSE
CRITICAL:       FALSE
CURRENT HOME:   0X38000000 0X00000000 (LOCAL)
FUTURE HOME:   0XFFFFFFFF 0X00000000
PREFERRED HOME: 0X38000000 0X00000000 (LOCAL)
BKGDJOB OID:    INACTIVE
UUID:           60001FF070E5000000000000D88780000
```

TOTAL VIRTUAL DISKS: 1

UUID: 60000000000000000000000000000000288390002

- To show all virtual disks and associated counters:

```
RAID[0]$ SHOW VD * COUNTERS
NO PREVIOUS COUNTERS OF THIS TYPE
6620-8 RAID[0]$ SHOW VD * COUNTERS
VIRTUAL DISK COUNTERS: ELAPSED TIME = 1.333 SECONDS
```

IDX	IOS/SEC	KB/SEC	KB/IO	FWD IO/S	FWD KB/S	IOS/SEC	KB/SEC	KB/IO	FWD IO/S	FWD KB/S
0	276	3633	53	0	0	0	0	0	0	0
1	0	0	0	0	0	81	1113	55	0	0
2	60	30382	2048	0	0	0	0	0	0	0
3	0	0	0	0	0	56	28132	2048	0	0
4	271	3666	55	0	0	0	0	0	0	0
5	0	0	0	0	0	60	30007	2048	0	0
6	260	2857	44	0	0	0	0	0	0	0
7	0	0	0	0	0	60	30382	2048	0	0

UI CLI

All UI commands begin with the subject, UI. All UI CLI object commands have a UI subject and include a CLI object specification with no <object-id>.

COMMANDS
Description
UI SET CLI DEFAULT_SUBJECT=RAID Sets the default command subject to RAID for the session. This is the DEFAULT setting. The default command subject is pre-pended to each command and echoed in the command prompt.
UI SET CLI DEFAULT_SUBJECT=APPLICATION Sets the default command subject to APPLICATION for the session. The default command subject is pre-pended to each command and echoed in the command prompt.
UI SET CLI DEFAULT_SUBJECT=UI Sets the default command subject to UI for the session. The default command subject is pre-pended to each command and echoed in the command prompt.
UI SET CLI DEFAULT_SUBJECT=NONE Clears the CLI default command subject for the session.
UI SET CLI -PROVIDE_FEEDBACK=[TRUE] Default. When TRUE, each command provides feedback, even upon successful completion.
UI SET CLI -PROVIDE_FEEDBACK=[FALSE] When FALSE, commands return successful completion silently.
UI SET CLI -TIMESTAMP=[TRUE] When TRUE, each command prompt includes a timestamp.
UI SET CLI -TIMESTAMP=[FALSE] Default. When FALSE, command prompts do not include timestamps return successful completion silently.
UI SHOW CLI=* SHOW all instances of the CLUI Server. Indicate which CLUI Server is this instance.
UI SHOW [-ALL_ATTRIBUTES] [-COUNTERS] Displays the mode, the default subject, OID, and the CLI version of this instance of the CLUI Server.

ATTRIBUTES
Description
none

Usage Guidelines

By default, the CLI default command subject is set to RAID, so that the user is saved from having to enter the keyword RAID on every RAID command. The CLI shall return an error if the user attempts to set the default command subject to an invalid subject.

The user may override the CLI default command subject on one command by specifying the full command. However, if the command does not have a valid subject then the error message may report an unrecognized verb keyword.

Examples

- To set the default command subject to RAID from UI for the session:

```
RAID[0]$ UI SET CLI DEFAULT SUBJECT=RAID
CLI DEFAULT SUBJECT HAS BEEN SET TO RAID WITH STATUS=' SUCCESS' (0X0)
UI$ SET CLI DEFAULT_SUBJECT=RAID
```

- To set the default command subject to UI for the session:

```
RAID[0]$ UI SET CLI DEFAULT SUBJECT=UI
CLI DEFAULT SUBJECT HAS BEEN SET TO UI WITH STATUS=' SUCCESS' (0X0)
UI$ SET CLI DEFAULT_SUBJECT=RAID
CLI DEFAULT SUBJECT HAS BEEN SET TO RAID WITH STATUS=' SUCCESS' (0X0)
```

- To clear the CLUI default command subject for the session:

```
RAID[0]$ UI SET CLI DEFAULT SUBJECT=NONE
CLI DEFAULT SUBJECT HAS BEEN SET TO NONE WITH STATUS=' SUCCESS' (0X0)
$
```

- To receive feedback, even upon successful completion of command:

```
RAID[0]$ UI SET CLI PROVIDE_FEEDBACK=TRUE
CLI FEEDBACK MODE HAS BEEN SET TO ON WITH STATUS=' SUCCESS' (0X0)
```

- To silence feedback:

```
RAID[0]$ UI CLI SET PROVIDE_FEEDBACK=FALSE
RAID[0]$ UI CLI SET VERB_OBJECT
RAID[0]$ SHOW POOL *
OID: 0X18370001 INDEX: 0X0001 NAME: POOL-1
RAID[0]$ UI SET CLI PROVIDE_FEEDBACK=TRUE
CLI FEEDBACK MODE HAS BEEN SET TO ON WITH STATUS=' SUCCESS' (0X0)
RAID[0]$ UI SET CLI OBJECT_VERB
CLI COMMAND LINE STRUCTURE HAS BEEN SET TO OBJECT-VERB WITH STATUS=' SUCCESS' (0X0)
```

- To display the mode, the default subject, OID, and the CLI version of this instance of the CLUI Server.

```
S2A 6620-9 RAID[1]$ UI SHOW CLI ALL

      CLI VERSION : 0.9
      CLI STRUCTURE MODE : VERB-OBJECT
      CLI DEFAULT SUBJECT : RAID
      CLI MINIMUM MATCH MODE : OFF
      CLI FEEDBACK SENTENCE : ON
      CLI TIMESTAMP MODE : OFF
```

UI NETWORK_INTERFACE

All UI commands begin with the subject, UI. All UI CLI object commands have a UI subject and include a CLI object specification with no <object-id>.

COMMANDS
Description
UI SHOW NETWORK_INTERFACE =(<controller-id>,<network-id>) [ALL_ATTRIBUTES][COUNTERS] Displays attributes, such as IP ADDRESS, for the specified Network Interfaces, plus the interface's MAC address, speed, and link state.
UI SET NETWORK_INTERFACE = (<controller-id>, <network-id>) <attribute-name>=<value> [<attribute-name>=<value>...] Sets the network-interface to a specified controller-id and a network id and assigns values to the listed attributes, for example, IP_ADDRESS.
UI TEST NETWORK_INTERFACE =(<controller-id>,<network-id>) PING=(<ip-address>) Pings the specified ip-address from the specified NETWORK_INTERFACE.

ATTRIBUTES
Description
IP_ADDRESS =<ip-address> Refers to the IP Address of the system in the format aaa.bbb.ccc.ddd
IP_GATEWAY =<ip-address> Refers to the current gateway in the network routing table as applied to the internet address in the format aaa.bbb.ccc.ddd
IP_MASK =<ip-mask> The netmask address of the system in the format aaa.bbb.ccc.ddd

Usage Guidelines

<object-id> **zero** is always the controller that is the one to which the UI client is connected and <object-id> **one** is always the other controller.

The keywords LOCAL and REMOTE may be used in place of the UI Controller's <object-id>.

Ideally, it should be possible to set the network interface attributes from either controller; however, it is acceptable to limit this ability to the LOCAL controller.

Wild-card object-IDs may be used in the SHOW command.

The UI CONTROLLER may have one or more NETWORK_INTERFACES.

The UI CONTROLLER NETWORK_INTERFACE commands support the configuration and testing of these NETWORK_INTERFACES.

Examples

- To display a list of the Network Interfaces with their associated controller IDs and object ID values.

```
RAID[0]$ UI SHOW NETWORK_INTERFACE *
NETWORK_DEVICE ID 0
ADDRESS 10.32.31.218
NETMASK 255.255.240.0
```

GATEWAY 10.32.16.2

- To set the network-interface to a specified controller-id and a network id and assigns values to the listed attributes:

```
RAID[0]$ UI SET NETWORK_INTERFACE 0 0 IP_ADDRESS=192.168.0.10 IP_MASK=255.255.255.0 IP_GATEWAY=192.168.0.1
NETWORK DEVICE ID 0
ADDRESS 192.168.0.10
NETMASK 255.255.255.0
GATEWAY 192.168.0.1
```

UI EMAIL_AGENT

All UI commands begin with the subject, UI. All UI CLI object commands have a UI subject and include a CLI object specification with no <object-id>.

COMMANDS
Description
UI SHOW EMAIL_AGENT [ALL_ATTRIBUTES][COUNTERS] Displays attributes, such as IP ADDRESS, for the specified EMAIL_AGENTS.
UI SET EMAIL_AGENT <attribute-name>=<value> [<attribute-name>=<value>...] Sets the email agent and assigns values to the listed attributes, for example, IP_ADDRESS.

ATTRIBUTES
Description
IP_ADDRESS=<ip-address> Refers to the IP Address of the system in the format aaa.bbb.ccc.ddd
IP_PORT=<ip-port-number> Refers to the current gateway in the network routing table as applied to the internet address in the format aaa.bbb.ccc.ddd
FROM="string" Specified by the user to be included on the "From" line of the email notification messages sent by the agent. Note: There needs to be an @ sign or it will not be accepted.
SUBJECT="string" Specified by the user to be included on the "Subject" line of the email notification messages sent by the agent.
TO="string" Specified by the user to be included on the "To" line of the email notification messages sent by the agent.

Usage Guidelines

There is only one logical EMAIL_AGENT for the subsystem. While each controller has an EMAIL_AGENT, the two are ideally managed as a single, logical SNMP_AGENT in that all of their settable attribute values are shared.

Wild-card object-IDs may be used in the SHOW command.

Automatic emails will be sent as notification of a selected group of warning and error events that have occurred on the controller.

Examples

- To set email address:

```
S2A 6620-9 RAID[1]$ UI SET EMAIL IP_ADDRESS=10.255.128.38 IP_PORT=30 FROM="6620@DDN.COM" TO="6620_USER@DDN.COM"
SUBJECT="DDN S2A6620-9-2:EVENT NOTIFICATION"
EMAIL_AGENT SET WITH STATUS='SUCCESS' (0X0)
```

- To show all email address attributes:

```
S2A 6620-9 RAID[1]$ UI SHOW EMAIL ALL
E-MAIL AGENT ATTRIBUTES
IP_ADDRESS=10.255.128.38
IP_PORT=30
FROM=6620@DDN.COM
TO=6620_USER@DDN.COM
SUBJECT=DDN S2A6620-9-2:EVENT NOTIFICATION
```

UI SNMP_AGENT

All UI commands begin with the subject, UI. All UI CLI object commands have a UI subject and include a CLI object specification with no <object-id>.

COMMANDS
Description
UI SHOW SNMP_AGENT [ALL_ATTRIBUTES][COUNTERS] Displays attributes, such as IP_ADDRESS, for the specified SNMP_AGENTS.
UI SET SNMP_AGENT <attribute-name>=<value> [<attribute-name>=<value>...] Sets the email agent and assigns values to the listed attributes, for example, IP_ADDRESS.

ATTRIBUTES
Description
COMMUNITY="string" Specified by the user to be included on the "From" line of the email notification messages sent by the agent..
IP_ADDRESS=<ip-address> Specifies the IP Address of the SNMP trap destination to be used by the subsystem in the format aaa.bbb.ccc.ddd This is sometimes called the trap host or the network management system.

Usage Guidelines

There is one logical SNMP_AGENT for the subsystem.

While each controller has an SNMP_AGENT, the two are managed as a single, logical SNMP_AGENT in that all of their settable attribute values are shared.

Wild-card object-IDs may be used in the SHOW command.

The Simple Network Management Protocol (SNMP) monitors network attached devices for conditions that warrant administrative attention. In Version 1.1, SNMP traps have been implemented to monitor critical and warning events. A management information base (MIB) has also been created to be used to provide inquiry objects and events to the user's monitoring application. The provided SNMP traps expose management data on the managed system in the areas of temperature sensor, fans, power supplies, pools, and physical disks as well as a variety of real-time critical and error events.

Examples

- To set snmp ip address:

```
S2A 6620-9 RAID[1]$ UI SET SNMP IP_ADDRESS=101.243.23.10 COMMUNITY="DDN 6620"
SNMP_AGENT SET WITH STATUS='SUCCESS' (0X0)
```

- To show all SNMP trap agent attributes:

```
S2A 6620-9 RAID[1]$ UI SHOW SNMP ALL  
SNMP TRAP AGENT ATTRIBUTES
```

```
IP_ADDRESS=101.243.23.10  
COMMUNITY=DDN 6620
```

```
S2A 6620-9 RAID[1]$
```